

# Getting Started on ALCF Systems



**Simulation, Data, and Learning Workshop**  
**October 4, 2022**  
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# ALCF Systems



- **Polaris** (CPU+GPU)
  - Top500: Rmax 25.82 PFlop/s, Rpeak 34.16 PFlop/s
  - 560 nodes: 1x AMD EPYC Milan 7543P + 4x NVIDIA A100
- **Theta** (CPU)
  - Top500: Rmax 6.92 PFlop/s, Rpeak 11.66 PFlop/s
  - 4392 nodes: 1x Intel Xeon Phi 7230 (KNL)
- **ThetaGPU** (CPU+GPU)
  - GPU-accelerated computing pathfinder, Rpeak 3.9 PFlop/s
  - 24 nodes: 2x AMD EPYC Rome 7742 + 8x NVIDIA A100
- **Cooley** (CPU+GPU)
  - Visualization + Data Analysis, Rpeak 0.3 PFlop/s
  - 126 nodes: 2x Intel Haswell E5-2620 + 1x NVIDIA Tesla K80
- **AI Testbed** (various AI accelerators)
  - Available for Allocation Requests (DD): Cerebras CS-2, SambaNova DataScale
  - Access Forthcoming: Graphcore MK-1, Groq, Habana Gaudi

# Polaris

- ALCF's latest computational resource
  - Provides on-ramp to Aurora
- Generally available ALCF resource
  - INCITE, ALCC, DD

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Polaris - Apollo 6500, AMD EPYC 7532 32C 2.4GHz, NVIDIA  
A100 SXM4 40 GB, Slingshot-10, HPE  
DOE/SC/Argonne National Laboratory  
United States

256,592

25.81

34.16

Top500 June 2022

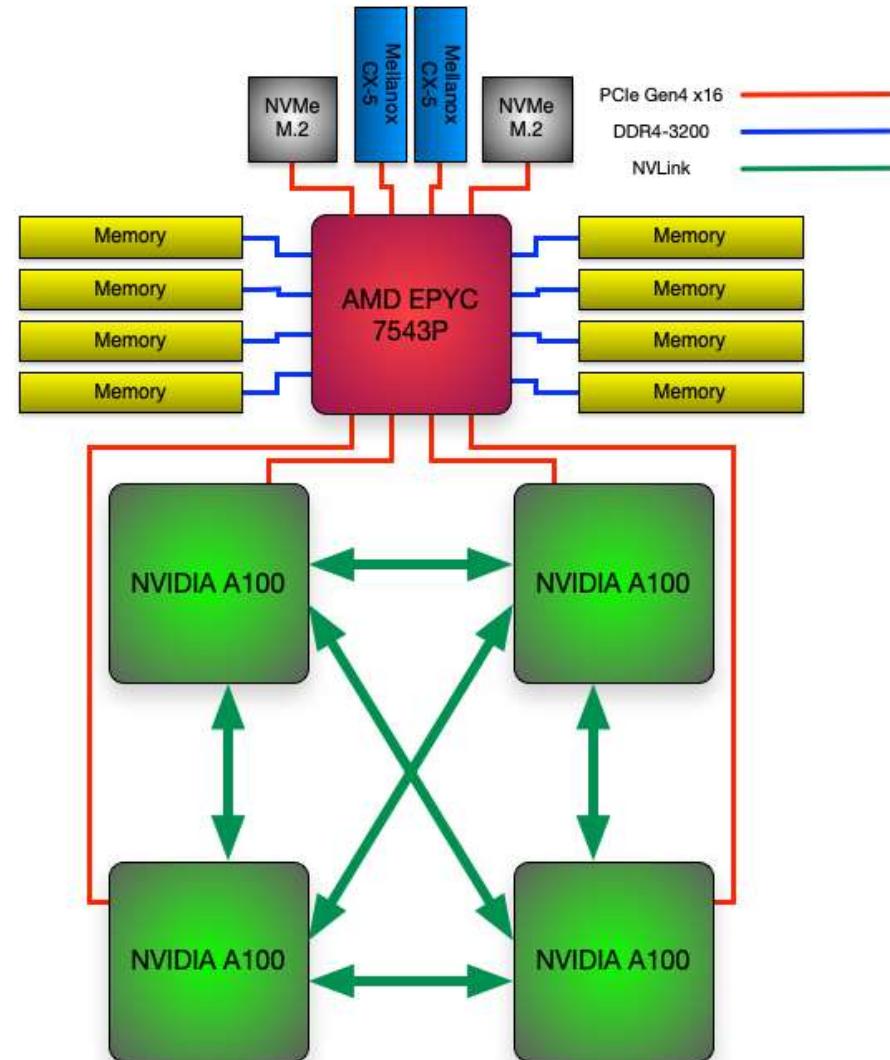


# Hardware



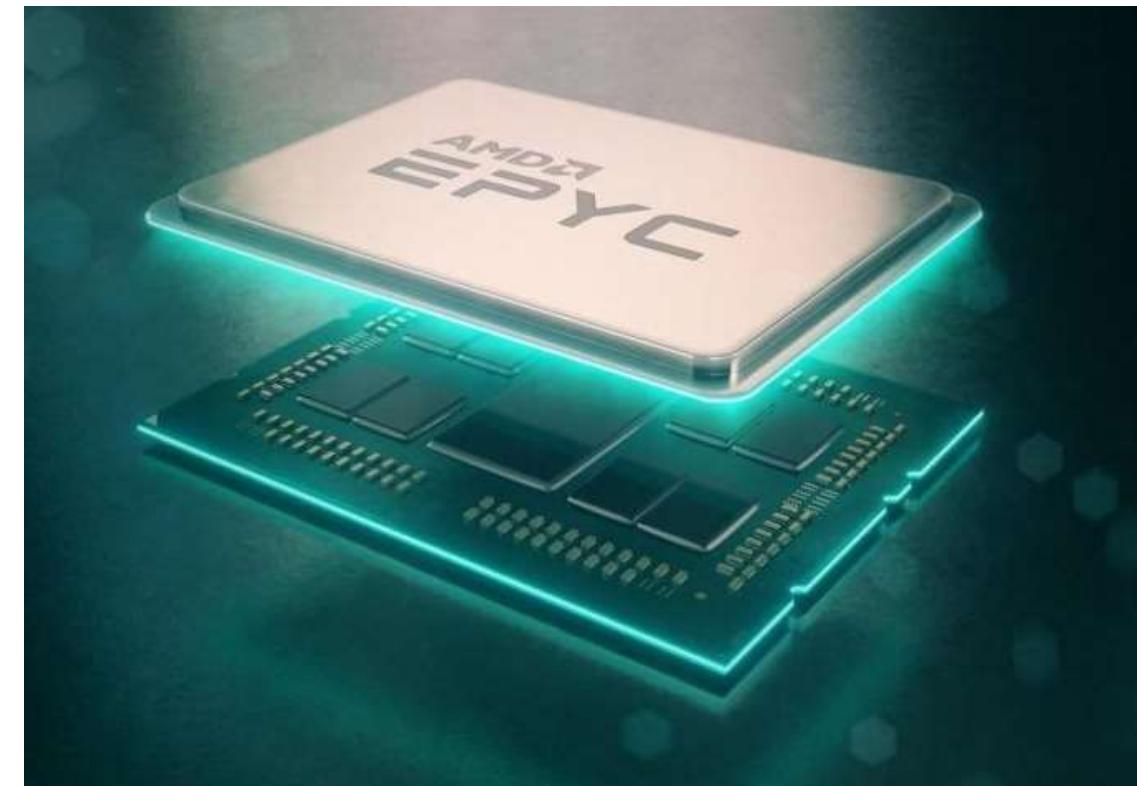
# Polaris Single Node Configuration

|                                 |              |
|---------------------------------|--------------|
| # of AMD EPYC 7543P CPUs        | 1            |
| # of NVIDIA A100 GPUs           | 4            |
| Total HBM2 Memory               | 160 GB       |
| HBM2 Memory BW per GPU          | 1.6 TB/s     |
| Total DDR4 Memory               | 512 GB       |
| DDR4 Memory BW                  | 204.8 GB/s   |
| # OF NVMe SSDs                  | 2            |
| Total NVMe SSD Capacity         | 3.2 TB       |
| # of Mellanox NICs              | 2            |
| Total Injection BW (w/ Cassini) | 25 (50) GB/s |
| PCIe Gen4 BW                    | 64 GB/s      |
| NVLink BW                       | 600 GB/s     |
| Total GPU DP Tensor Core Flops  | 78 TF        |



# Single AMD EPYC “MILAN” 7543P CPU Specs

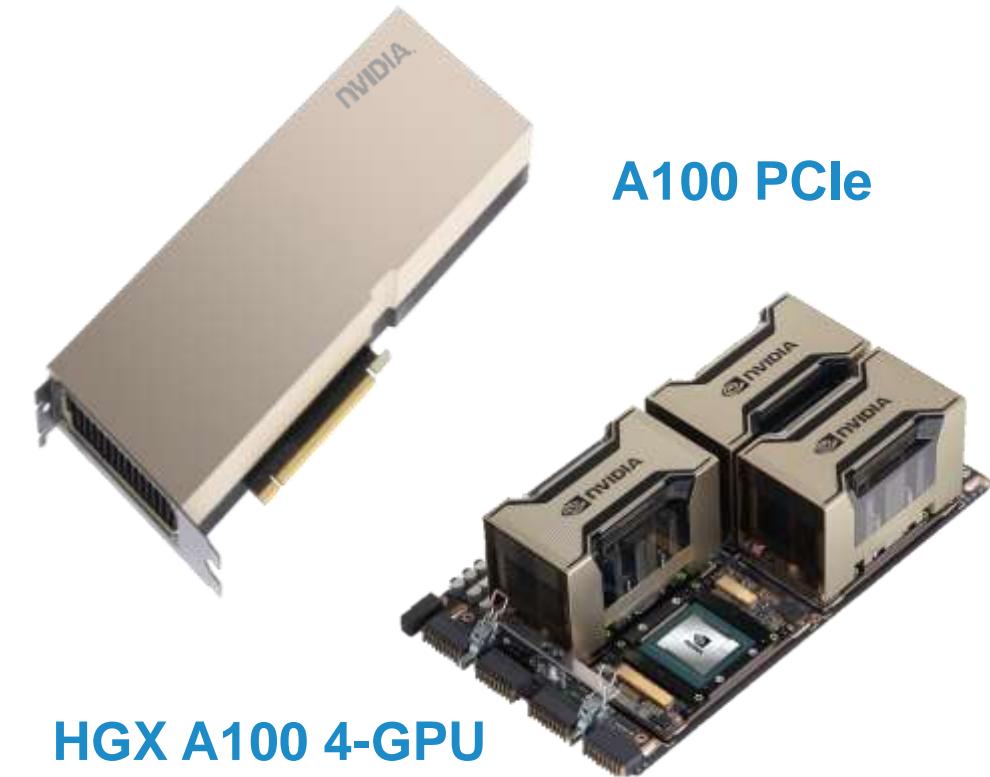
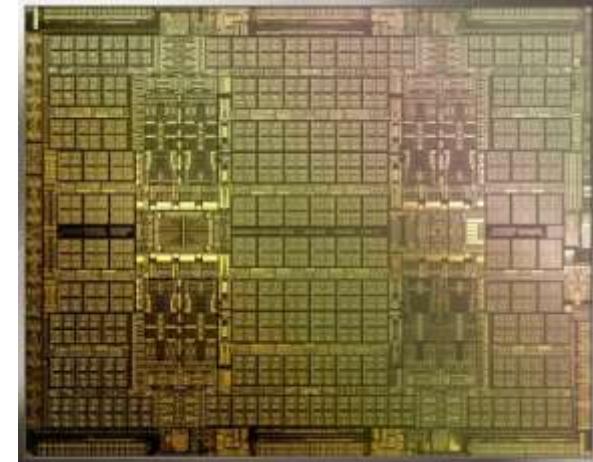
|                       |                     |
|-----------------------|---------------------|
| Base Frequency        | 2.8 GHz             |
| Max Boost Clk         | 3.7 GHz             |
| # of Zen3 Cores       | 32                  |
| # of Threads          | 64                  |
| Total DDR4 Memory     | 512 GB              |
| # of Memory Channels  | 8                   |
| DDR4 Memory BW        | 204.8 GB/s          |
| Total Shared L3 Cache | 256 MB              |
| L2 Cache per Core     | 512 KB              |
| L1 Cache per Core     | 32 KB               |
| PCIe Gen 4            | 128 lanes (8 ports) |
| PCIe Gen4 BW          | 64 GB/s             |
| TDP                   | 225 W               |



# NVIDIA HGX A100 Specs

|                  | A100 PCIe         | HGX             |
|------------------|-------------------|-----------------|
| FP64             | 9.7 TF            | 38.8 TF         |
| FP64 Tensor Core | 19.5 TF           | 78 TF           |
| FP32             | 19.5 TF           | 78 TF           |
| BF16 Tensor Core | 312 TF            | 1.3 PF          |
| FP16 Tensor Core | 312 TF            | 1.3 PF          |
| INT8 Tensor Core | 624 TOPS          | 2496 TOPS       |
| GPU Memory       | 40 GB HBM2        | 160 GB HBM2     |
| GPU Memory BW    | 1.6 TB/s          | 6.4 TB/s        |
| Interconnect     | PCIe Gen4 64 GB/s | NVLink 600 GB/s |
| Max TDP Power    | 250W              | 400W            |

Ampere 7nm



A100 PCIe

HGX A100 4-GPU

# Node Local Storage

- Each compute node has two NVMe SSDs
  - 1.6 TB each / 3.2 TB total
- Similar to Theta, ALCF provides no specific software for using SSDs
- RAID0 volume that is user accessible
- Users access SSD via standard POSIX APIs
  - /local/scratch
- Data is destroyed when the job ends so any data users wish to keep must be moved to Grand or Eagle



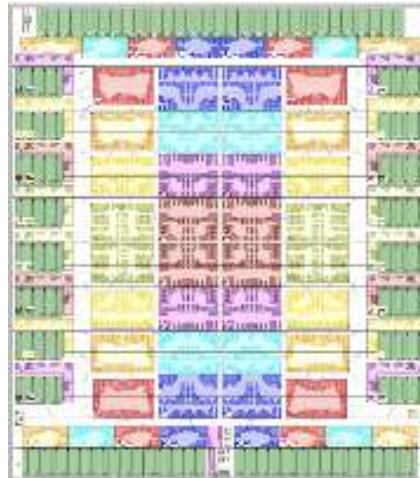
# Slingshot Interconnect

## Rosetta Switch

- Multiple QoS levels
- Aggressive adaptive routing
- Advanced congestion control
- Very low average and tail latency
- High performance multicast and reduction



Mellanox ConnectX NIC



64 ports x 200 Gbps

## Slingshot 10

- HPE Cray MPI stack
- Ethernet functionality
- RDMA offload



Cassini NIC

## SS-10 (100Gb)

Injection: ~14 TB/s  
Bisection: ~24 TB/s

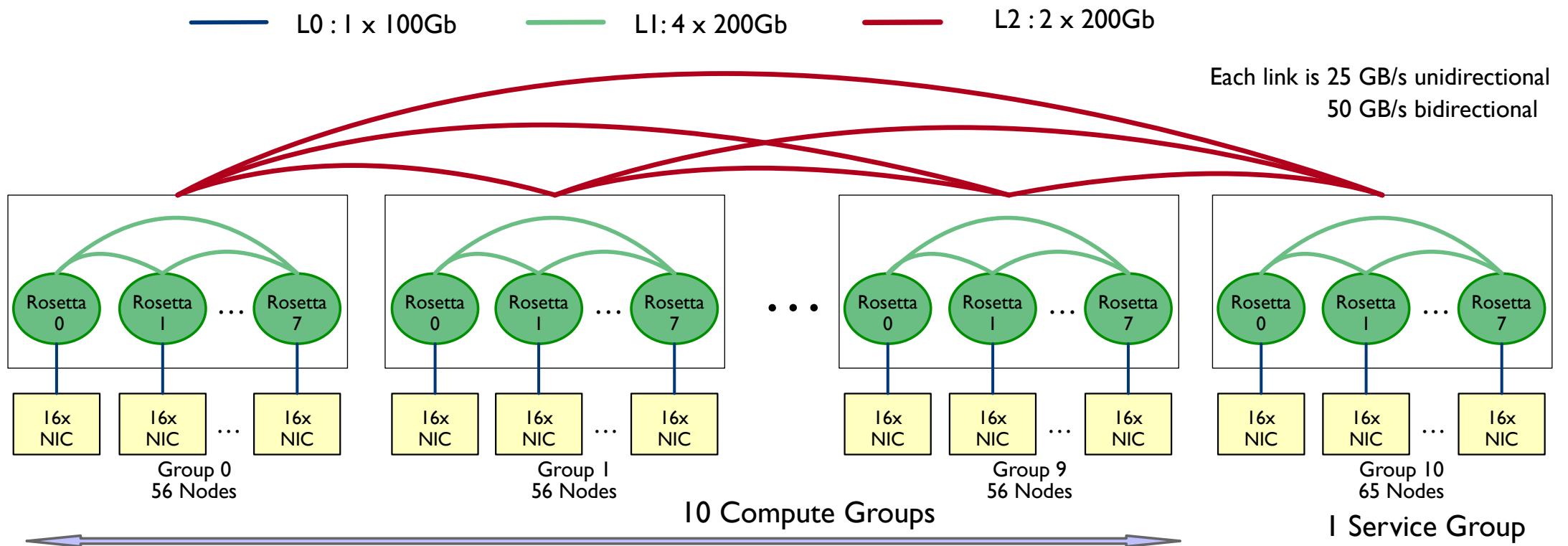
## SS-11 (200Gb)

Injection: ~28 TB/s  
Bisection: ~24 TB/s

## Slingshot 11

- MPI hardware tag matching
- MPI progress engine
- One-sided operations
- Collectives
- 2X injection bandwidth

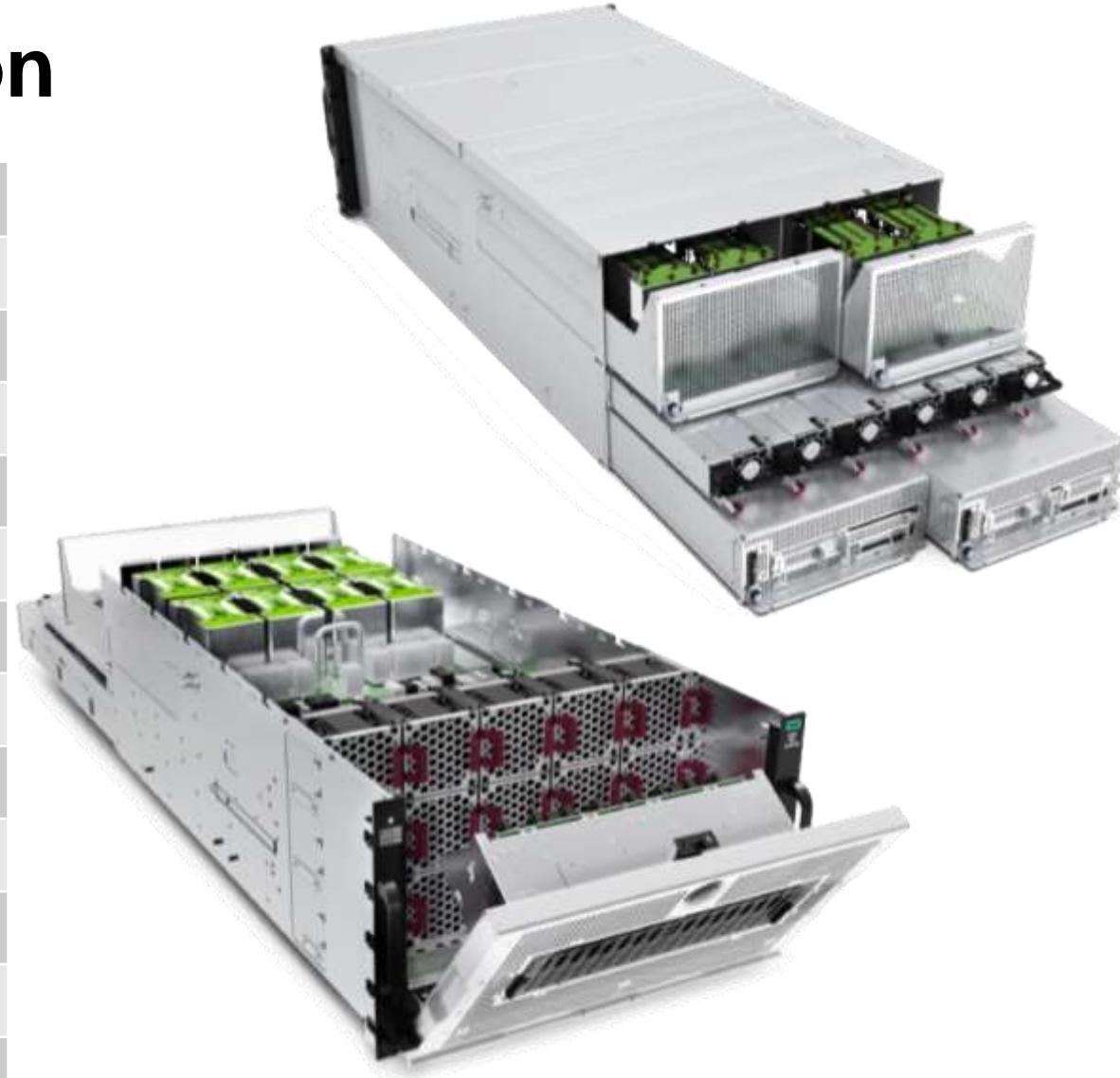
# Slingshot Configuration



- 11 Total dragonfly groups, 10 compute groups and 1 non-compute group
- 2 links/arc between each group
- 4 links/arc within each group (between switches of a group)
- 1 link from each NIC (100Gb with SS10, 200Gb when upgraded to SS11)

# Polaris System Configuration

|                                |                   |
|--------------------------------|-------------------|
| # of River Compute racks       | 40                |
| # of Apollo Gen10+ Chassis     | 280               |
| # of Nodes                     | 560               |
| # of AMD EPYC 7543P CPUs       | 560               |
| # of NVIDIA A100 GPUs          | 2240              |
| Total GPU HBM2 Memory          | 87.5TB            |
| Total CPU DDR4 Memory          | 280 TB            |
| Total NVMe SSD Capacity        | 1.75 PB           |
| Interconnect                   | HPE Slingshot     |
| # of Cassini NICs              | 1120              |
| # of Rosetta Switches          | 80                |
| Total Injection BW (w/Cassini) | 13 TB/s (28 TB/s) |
| Total GPU DP Tensor Core Flops | 44 PF             |
| Total Power                    | 1.8 MW            |



**Apollo 6500 Gen10+**

# Storage

Polaris will be connected to existing ALCF storage resources

- Grand – Global/Center-wide file system providing main project storage
  - 100 PB @ 650 GB/s
  - Accessed via Lustre LNET routers using Polaris gateway nodes
- Eagle – Community file system providing project storage that can be shared externally via Globus sharing
  - 100 PB @ 650 GB/s
  - Accessed via Lustre LNET routers using Polaris gateway nodes
- Gateway nodes can provide >1 TB/s
- Home – shared home file system for convenience not for performance or bulk storage



# Software



# Login

- Requires ALCF account
  - <https://accounts.alcf.anl.gov>
  - Project: ? (INCITE, ALCC, DD = Director's Discretionary)
  - Resource: polaris
- ssh -A username@polaris.alcf.anl.gov
  - Use your ALCF username
  - Password is pin + one-time-password

# Filesystem

- Polaris shared common /home with other ALCF systems
- The Eagle and Grand filesystems available and mounted
  - /lus/grand
  - /lus/eagle
- Main project storage
  - /lus/grand/projects
  - /lus/grand/projects/\$PROJECT      ←
- Community project storage
  - /lus/eagle/projects

# Modules

- Polaris provides modules (Lmod) as a convenient way to access HPE or ALCF provided libraries
- `module list`
  - Shows the currently loaded modules
- `module load <module>`
  - Loads a module into your environment
  - Only effects the current shell
- `module unload <module>`
  - Removes module from your environment
  - Only effects the current shell
- `module avail`
  - Lists all available modules
- `module use <path>`
  - Adds an alternate path to the module search path

```
x3109c0s25b1n0:~ # module list
Currently Loaded Modules:
1) craype-x86-rome
2) libfabric/1.11.0.4.125
3) craype-network-ofi
4) perftools-base/22.05.0
5) nvhpc/21.9
6) craype/2.7.15
7) cray-dsmml/0.2.2
8) cray-mpich/8.1.16
9) cray-pmi/6.1.2
10)cray-pmi-lib/6.0.17
11)cray-pals/1.1.7
12)cray-libpals/1.1.7
13)PrgEnv-nvhpc/8.3.3
14)craype-accel-nvidia80
```

# Compiling

- Cray Programming Environment (PE)
  - HPE provides compiler wrappers by default which includes various libraries (including MPI libraries)
    - Integrates with modules environment
    - HPE provided modules will add headers/libraries/compiler+linker options to compiler
    - -craype-verbose to show actual compile/link command
  - PrgEnv-nvidia (default)
    - cc -> nvc
    - CC -> nvc++
    - ftn -> nvfortran
    - Support CUDA and OpenMP target offload
    - nvcc still available but not used by wrappers
  - PrgEnv-gnu
    - cc -> gcc
    - CC -> g++
    - ftn -> gfortran
- Libraries found in
  - /opt/nvidia
  - /opt/cray

# Running

- Two parts to running jobs
  - Interacting with scheduler
  - Launching job using mpiexec
- Shell script
  - describes parameters for scheduler
  - Commands to run included mpiexec to launch
  - Runs on ‘head’ node of your job
    - Permissible to run computation in your shell script
  - Need to load any of your non-default modules which provide library paths
- qsub -q prod ./run.sh
  - Will return the jobid
  - Output and error logs are in submission directory

```
#!/bin/bash
#PBS -A $PROJECT
#PBS -lwalltime=01:00:00
#PBS -lselect=4
#PBS -lsystem=polaris
#PBS -lfilesystems=home:eagle

rpn=4 # assume 1 process per GPU
procs=$((PBS_NODES*rpn))

# job to “run” from your submission directory
cd $PBS_O_WORKDIR

module load <something>

set +x # report all commands to stderr
env
mpiexec -n $procs -ppn $rpn --cpu-bind core -
genvall ./bin <opts>
```

# Scheduler – PBS Professional

- Primary commands

- qsub

- Request resources and start your script on the head node
    - -A - Allocation
    - -l – Options
    - -I – Interactive mode
    - -q – Which queue to submit otherwise default queue

- qstat

- Check on the status of requests
    - -Q - List queues
    - -f <jobid> - Detailed information about a job
    - -x <jobid> - Information about a completed job

- qalter

- Update your requests

- qdel

- Cancel/delete jobs

# Scheduler – PBS Professional

- Resource requests and placement
  - Job wide options
    - `-l walltime=06:00:00`
  - Resource selection
    - `-l select=[<N>:]<chunk>[+[<N>:]<chunk> ...]`
  - Simple example with system selection (128 compute nodes on Polaris)
    - `-l select=128:system=polaris`
- Useful definitions
  - chunk
    - Set of resources allocated as a unit to a job
  - vnode
    - Virtual node. Abstract object representing a usable part of an execution host
  - ncpus
    - On Polaris this is equal to a hardware thread. Polaris has a single socket with 32 cores, each with 2 threads resulting in `ncpus=64`
  - ngpus
    - Number of GPUs. Generally will be four on Polaris. Could potentially be higher if using *Multi Instance GPU (MIG)* mode.

# Some useful commands for working with PBS

- `qsub2pbs` (Available on Theta and Cooley)
  - Translates Cobalt `qsub` command to PBS `qsub` command
  - Pass it a Cobalt command line and get a pbs one
- `pbsnodes`
  - Provides information about the current state of nodes

# Queues

- Polaris had 3 main queues
  - ❑ <https://www.alcf.anl.gov/support/user-guides/polaris/queueing-and-running-jobs/job-and-queue-scheduling/index.html>
  - ❑ debug
    - 2 nodes max
    - 1 hour max
    - 10 minutes min
  - ❑ debug-scaling
    - 10 nodes max
    - 1 hour max
    - 10 minutes min
  - ❑ prod
    - 10 nodes min
    - 496 nodes max
    - 30 minutes min
    - Up to 6/12/24 hours max
    - Queue will route job to other queues

# Running MPI Applications

- Jobs run directly on the compute nodes. The `mpiexec` command runs applications using the Parallel Application Launch Service (PALS)
- `mpiexec`
  - Execute MPI applications on compute nodes using `mpiexec`
    - `-n` Total number of MPI ranks
    - `-ppn` Total number of MPI ranks per node
    - `--cpu-bind` CPU binding for application
    - `--depth` Number of CPUs per rank
    - `--env` Set environment variables
    - `--hostfile` Indicate file with hostname
- Full list of options available from the man page
- <https://www.alcf.anl.gov/support/user-guides/polaris/queueing-and-running-jobs/example-job-scripts/index.html>

# MPI Control

- man mpi\_intro
  - Lists various environment variables to control CrayMPI

# Python

The Cray PE provides python (cray-python module) with several builtin modules

- ❑ numpy
- ❑ scipy
- ❑ pandas
- ❑ mpi4py

# Debuggers & Profilers

- Debuggers
  - ❑ STAT (Stack Trace Analysis Tool)
    - Stack tracing at scale
  - ❑ gdb4hpc
    - Parallelized gdb for HPC
  - ❑ CUDA-GDB
    - NVIDIA tool for debugging CUDA
  - ❑ gdb
- Profilers
  - ❑ PAT (Performance Analysis Tool)
    - Whole program performance analysis
  - ❑ NVIDIA® Nsight™
    - GPU performance analysis tool

# Information and Help

- User documentation will be added to the ALCF support center
  - <https://www.alcf.anl.gov/support-center>
- Additional information about Polaris
  - <https://www.alcf.anl.gov/polaris>
- Getting help for ALCF resources
  - [support@alcf.anl.gov](mailto:support@alcf.anl.gov)

