

A man with a beard and a blue light on his head is looking at a tablet. The background is a blurred office setting with a grid overlay.

arm

Debugging and Profiling with DDT and Map

ALCF Simulation Data and Learning Workshop

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Agenda

- General Debugging and Profiling Advice
- Arm Software for Debugging and Profiling
- Debugging with DDT
- Profiling with MAP
- Theta Specific Settings

Debugging

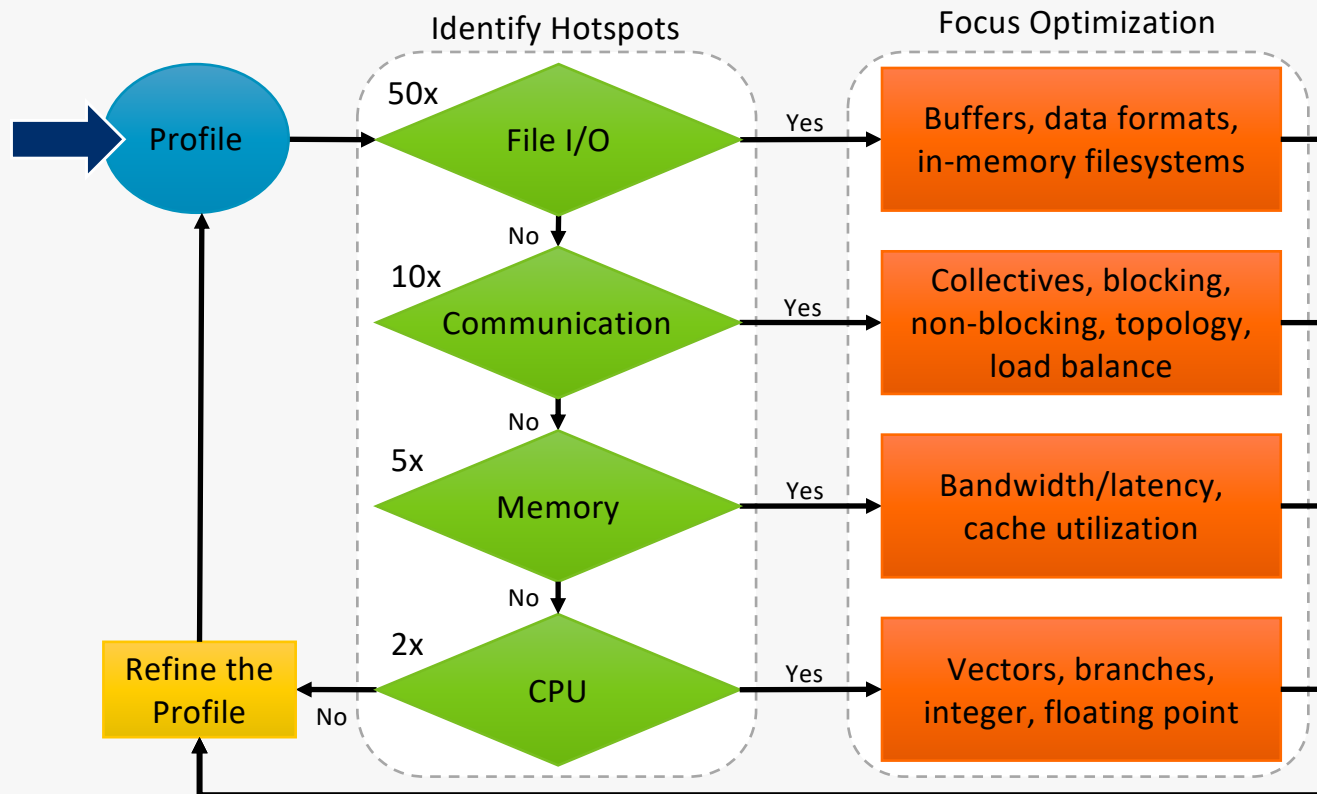
Transforming a broken program to a working one

How? TRAFFIC!

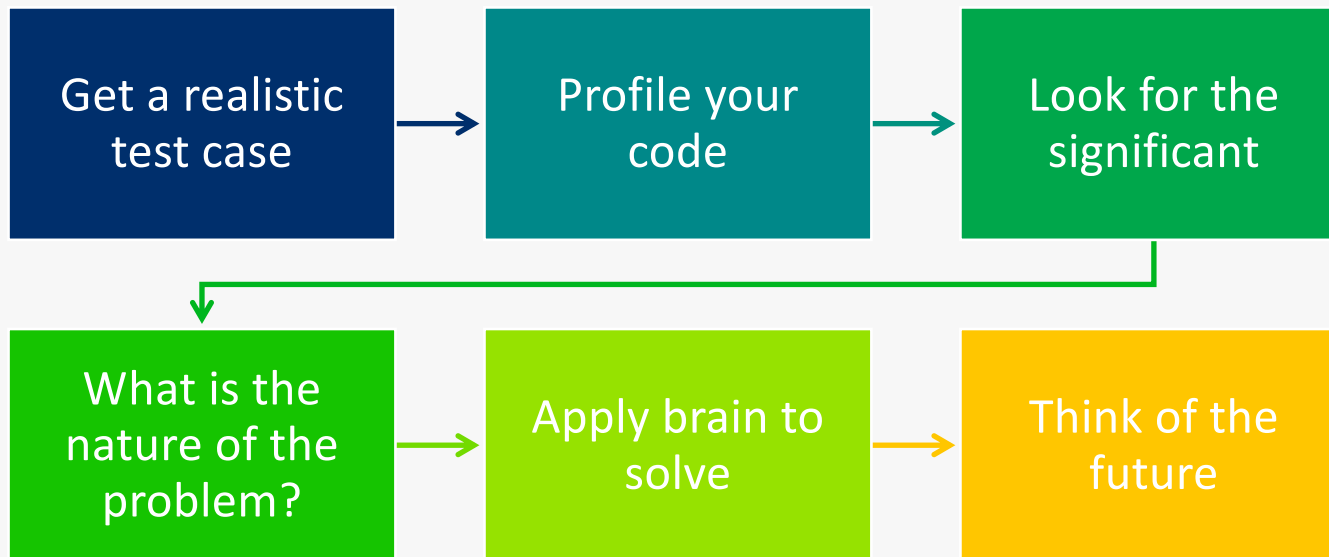
- T**rack the problem
- R**eproduce
- A**utomate - (and simplify) the test case
- F**ind origins – where could the “infection” be from?
- F**ocus – examine the origins
- I**solate – narrow down the origins
- C**orrect – fix and verify the test case is successful

Profiling

Profiling is central to understanding and improving application performance.



Performance Improvement Workflow



Arm Software

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Arm Forge

An interoperable toolkit for debugging and profiling



The de-facto standard for HPC development

- Available on the vast majority of the Top500 machines in the world
- Fully supported by Arm on x86, IBM Power, Nvidia GPUs, etc.



State-of-the art debugging and profiling capabilities

- Powerful and in-depth error detection mechanisms (including memory debugging)
- Sampling-based profiler to identify and understand bottlenecks
- Available at any scale (from serial to parallel applications running at petascale)



Easy to use by everyone

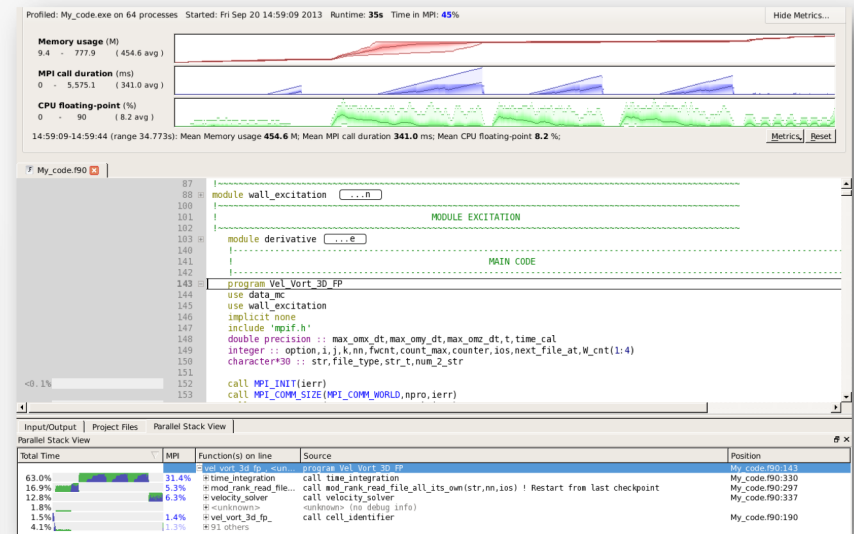
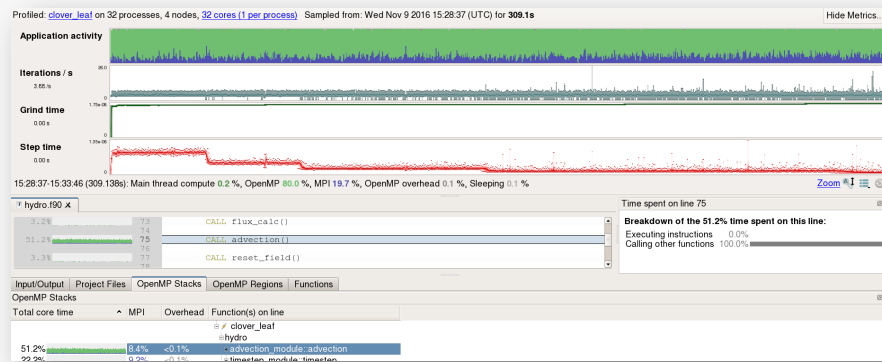
- Unique capabilities to simplify remote interactive sessions
- Innovative approach to present quintessential information to users

Visualize the performance of your application

- Measure all performance aspects with
- Identify bottlenecks and rewrite some code for better performance

Examples:

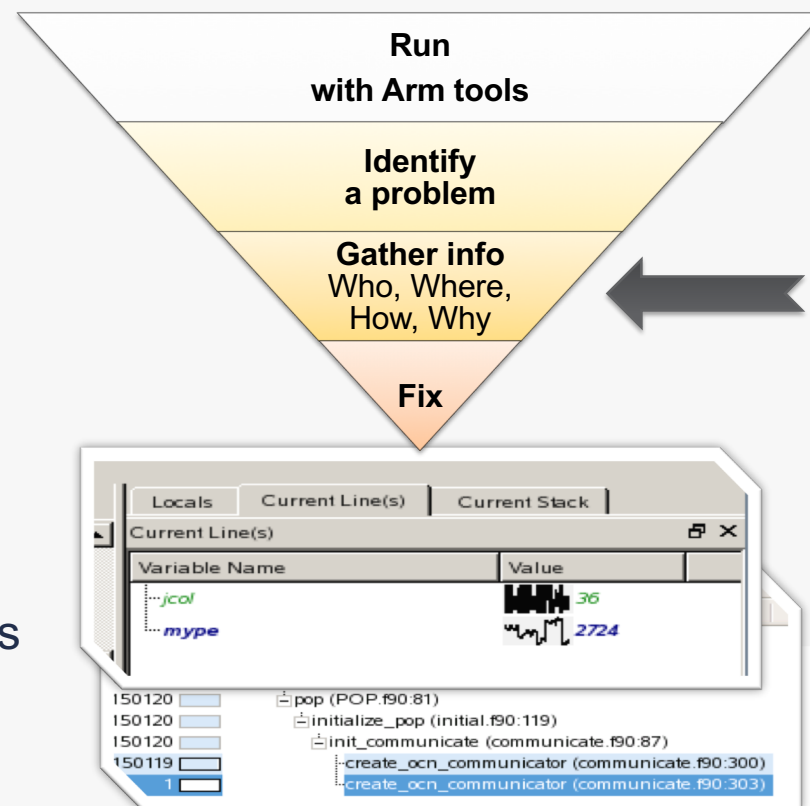
```
$> map --profile -n 48 ./example
```



Debugging with DDT

Arm DDT – The Debugger

- Who had a rogue behaviour ?
- Merges stacks from processes and threads
- Where did it happen?
- leaps to source
- How did it happen?
- Diagnostic messages
 - Some faults evident instantly from source
- Why did it happen?
- Unique “Smart Highlighting”
 - Sparklines comparing data across processes



Preparing Code for Use with DDT

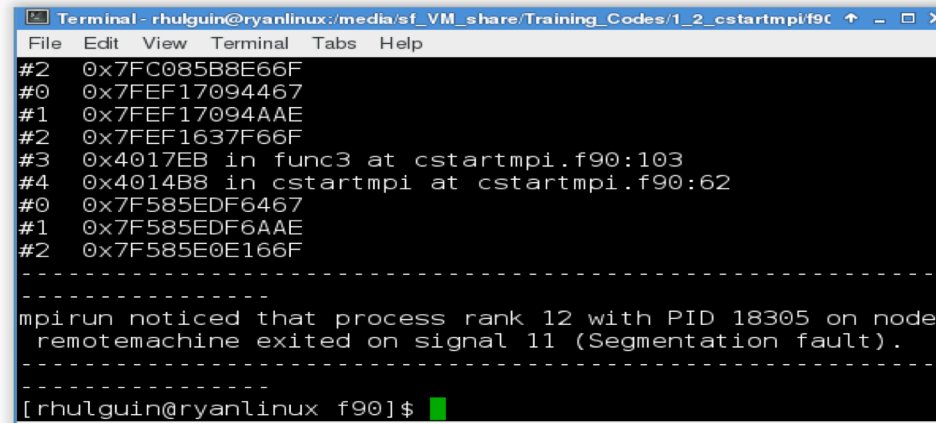
As with any debugger, code must be compiled with the debug flag typically `-g`

It is recommended to turn off optimization flags i.e. `-O0`

Leaving optimizations turned on can cause the compiler to *optimize out* some variables and even functions making it more difficult to debug

Segmentation Fault

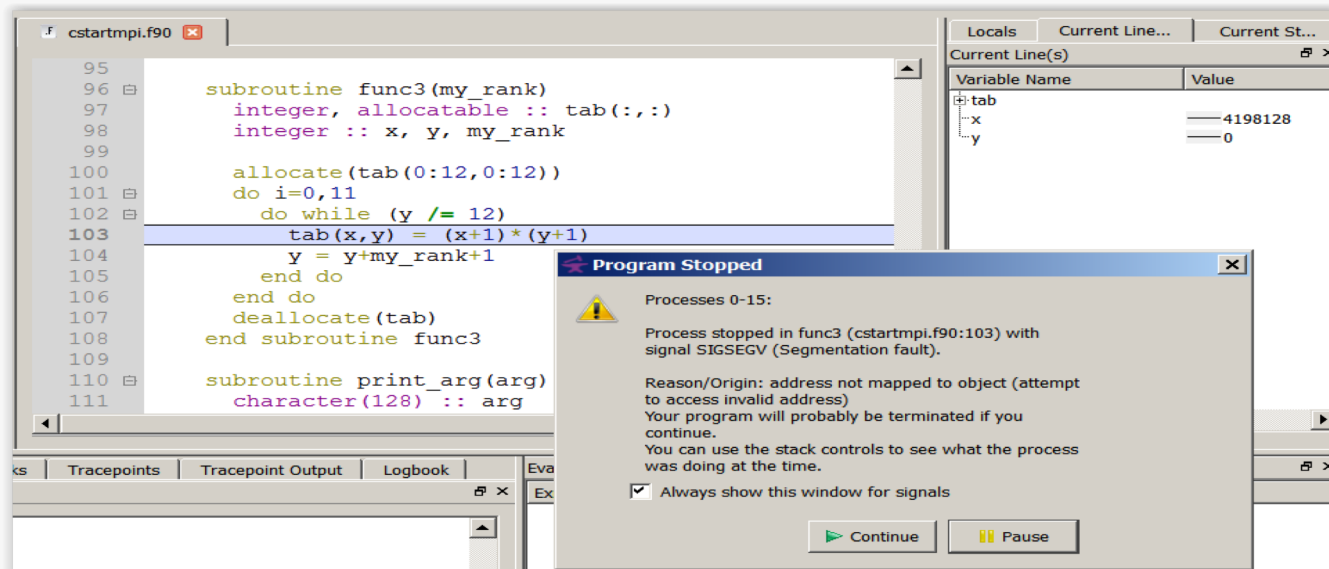
In this example, the application crashes with a segmentation error outside of DDT.



```
Terminal - rhulguin@ryanlinux:/media/sf_VM_share/Training_Codes/1_2_cstartmpi.f90
File Edit View Terminal Tabs Help
#2 0x7FC085B8E66F
#0 0x7FEF17094467
#1 0x7FEF17094AAE
#2 0x7FEF1637F66F
#3 0x4017EB in func3 at cstartmpi.f90:103
#4 0x4014B8 in cstartmpi at cstartmpi.f90:62
#0 0x7F585EDF6467
#1 0x7F585EDF6AAE
#2 0x7F585E0E166F
-----
mpirun noticed that process rank 12 with PID 18305 on node
remotemachine exited on signal 11 (Segmentation fault).
-----
[rhulguin@ryanlinux f90]$
```

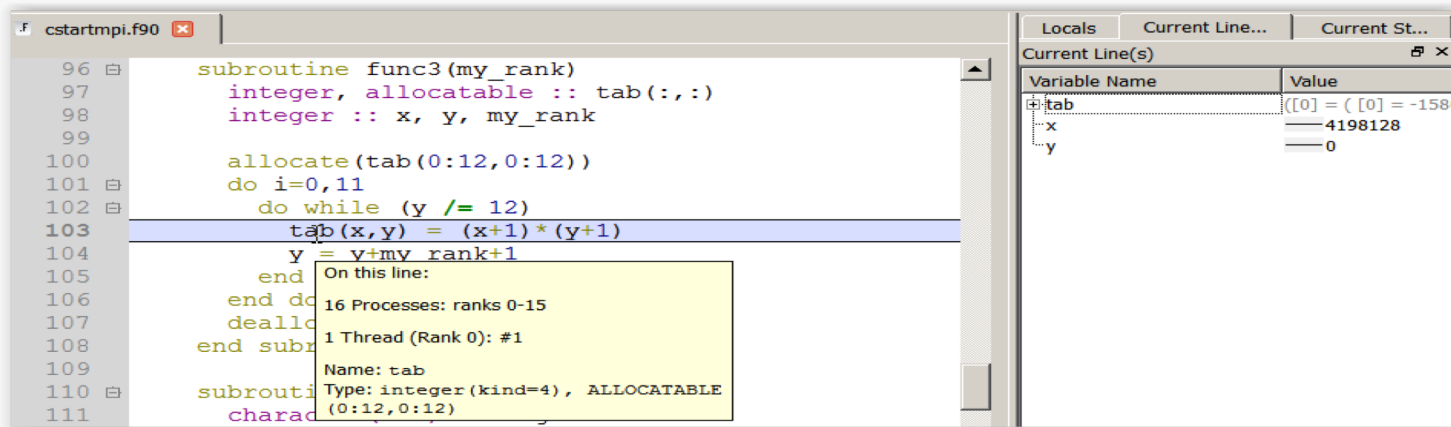
What happens when it runs under DDT?

Segmentation Fault in DDT



DDT takes you to the exact line where Segmentation fault occurred, and you can pause and investigate

Invalid Memory Access



```
196  subroutine func3(my_rank)
197      integer, allocatable :: tab(:, :)
198      integer :: x, y, my_rank
199
200      allocate(tab(0:12, 0:12))
201      do i=0, 11
202          do while (y /= 12)
203              tab(x, y) = (x+1)*(y+1)
204              y = y+my_rank+1
205          end do
206      end do
207      deallocate(tab)
208  end subroutine func3
209
210  subroutine main
211      character(12) :: name
212      integer :: rank
```

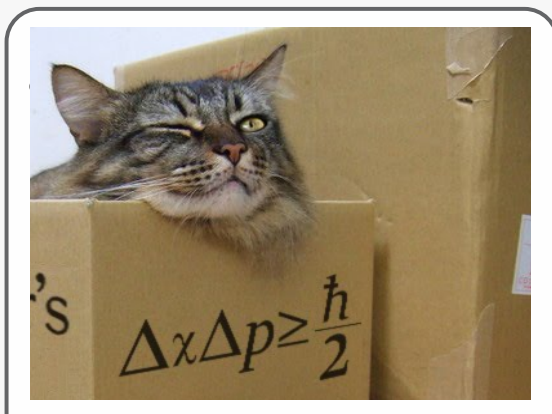
On this line:
16 Processes: ranks 0-15
1 Thread (Rank 0): #1
Name: tab
Type: integer(kind=4), ALLOCATABLE
(0:12, 0:12)

Variable Name	Value
tab	[[0] = ([0] = -158128
x	4198128
y	0

The array `tab` is a 13x13 array, but the application is trying to write a value to `tab(4198128,0)` which causes the segmentation fault.

`i` is not used, and `x` and `y` are not initialized

It works... Well, most of the time



**SCHRODIN
BUG**



A strange behaviour where the application “sometimes” crashes is a typical sign of a memory bug

Arm DDT is able to force the crash to happen

Advanced Memory Debugging

Run

Run: mpirun -n 4 examples/wave_c Details

Command:

OpenMP Details

CUDA Details

Memory Debugging Details...

Plugins: none Details

Help Options Run Quit

Memory Debugging Options

Preload the memory debugging library Language:

Note: Preloading only works for programs linked against shared libraries. If your program is statically linked, you must relink it against the dmalloc library manually.

Heap Debugging

Fast Balanced Thorough Custom

[More Information](#)

Heap Overflow/Underflow Detection

Add guard pages to detect out of bounds heap access

Guard pages: Add guard pages:

Advanced

Check heap consistency every heap operations

Store stack backtraces for memory allocations

Only enable for these processes:

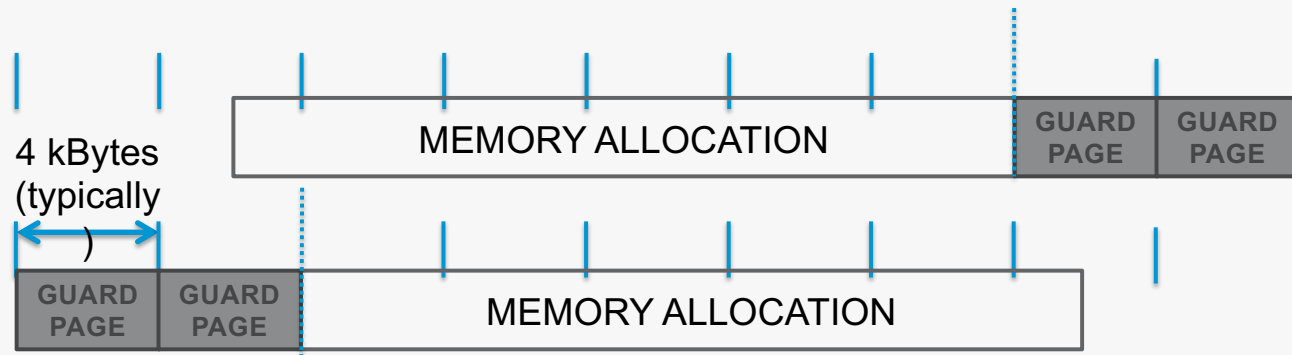
Select All x2 x0.5 1%

Help OK Cancel

Heap debugging options available



Guard pages (aka “Electric Fences”)



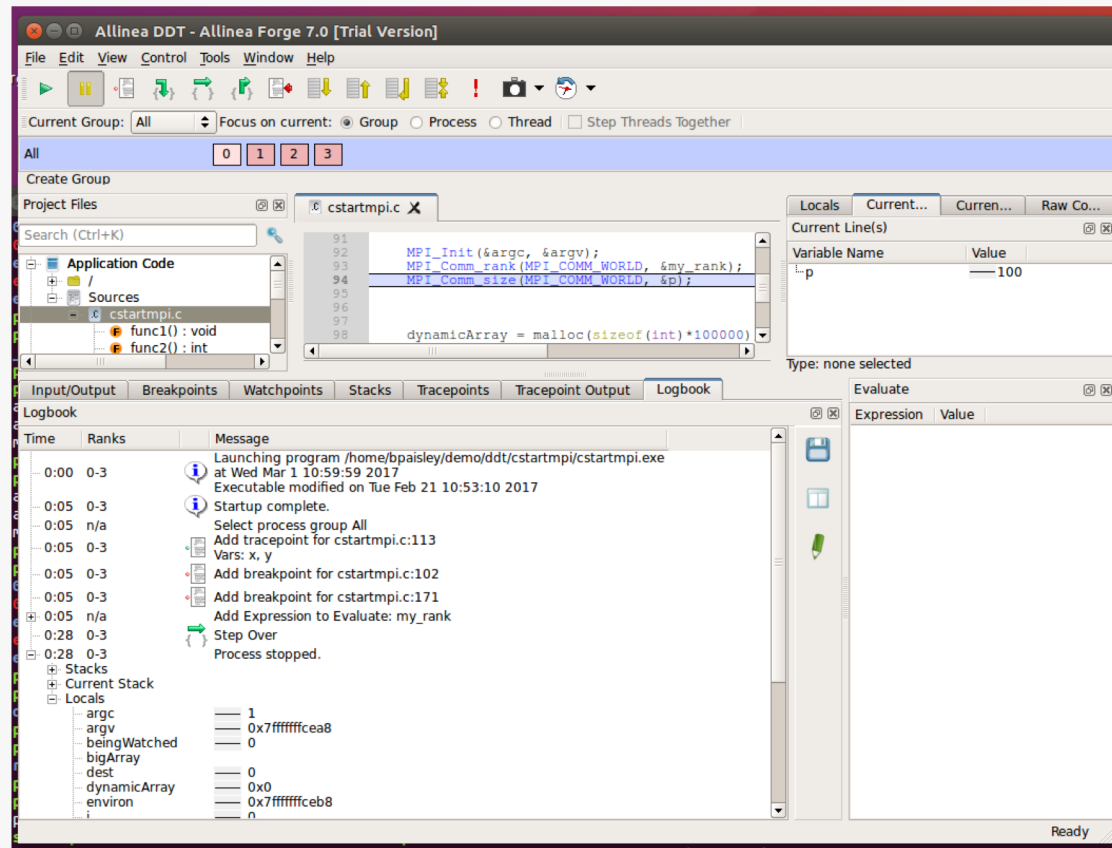
- **A powerful feature...:**
 - Forbids read/write on guard pages throughout the whole execution
(because it overrides C Standard Memory Management library)
- **... to be used carefully:**
 - Kernel limitation: up to 32k guard pages max (“mprotect fails” error)
 - Beware the additional memory usage cost

New Bugs from Latest Changes

The screenshot shows a debugger interface with the following components:

- Project Files:** A tree view showing the project structure, including 'Sources' and 'External Code'.
- Source Code:** The main window displays the source code for 'wave_openmp.c'. Line 227 is highlighted in red, showing a swap operation: `oldval = values; values = newval;`. The code includes a loop for `do_math` and a `return iterations;` statement.
- Locals:** A panel on the right showing the current state of local variables. It lists `oldval` and `values`, both pointing to the same memory address: `0x7ffff4b7a010`.
- Stacks:** A panel at the bottom left showing the call stack. It lists the current thread (1) and the function `update(wave_openmp.c:227)` being executed, along with other frames like `main(wave_openmp.c:354)` and `omp_in_final`.
- Evaluate:** A panel at the bottom right showing the results of an evaluation. It lists the expressions `newval`, `oldval`, and `values`, all pointing to the same memory address: `0x7ffff4b7a010`.

Track Your Changes in a Logbook



caption

Arm DDT Demo

Five great things to try with Alinea DDT

Process	Process	Value logged
vhose 9005	900, rank0 12,14-17,22,23,12	mype 2170-2627 jol 240 mod pay
vhose 9001	900, rank0 12,14-17,22,23,12	ls 1 lmax pec
vhose 9005	940, rank0 12,14-17,22,23,12	mype 2170-2627 jol 240 mod pay
vhose 9001	920, rank0 12,14-17,22,23,12	ls 1 lmax pec
vhose 9005	919, rank0 12,14-17,22,23,12	mype 2170-2627 jol 240 mod pay
vhose 9001	906, rank0 12,14-17,22,23,12	ls 1 lmax pec
vhose 9005	904, rank0 12,14-17,22,23,12	mype 2170-2627 jol 240 mod pay
vhose 9001	880, rank0 12,14-17,22,23,12	ls 1 lmax pec

The scalable print alternative

```

for (i = 0; i < SIZE_M; i++)
  for (j = 0; j < SIZE_O; j++)
    C[i][j] = 0;
for (i = 0; i < SIZE_M; i++)
  for (j = 0; j < SIZE_N; j++)
    for (k = 0; k < SIZE_O; k++)
      C[i][j] += A[i][k] * B[k][j];
MPI_S
MPI_R
intf("
(argc
for (i = 0;
{
  p[i]

```

Stop on variable change

```

hello.c
This file is newer than your program. Please recompile then restart yo
43   else
44   } test=-1;
45 }
46
47 void func3()
48 {
49   void* i = (void*) 1;
50   while(i++ || !i)
51     free((void*)i);
portability 'i' is of type 'void *'. When using void pointers in calcula
Left click to add a breakpoint on line 50
55 {
56   ty/
57   ty/
58   in

```

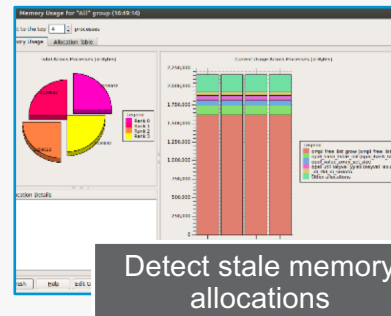
Static analysis warnings on code errors

```

&& !strcmp(argv[i], "crash")) {
0;
s", *(char **)argv[i]);
ll se
r, "I
= 1;
ist.s
= 0;

```

Detect read/write beyond array bounds



Detect stale memory allocations

Arm DDT cheat sheet

Load the environment module

- \$ module load **forge/19.1.2**
- \$ module unload **xalt**

Prepare the code

- \$ cc **-O0 -g** myapp.c -o myapp.exe

Start Arm DDT in interactive mode

- \$ **ddt** aprun -n 8 ./myapp.exe arg1 arg2

Or use the reverse connect mechanism

- On the login node:
 - \$ ddt &
- (or use the remote client) **<- Preferred method**
- Then, edit the job script to run the following command and submit:
 - **ddt --connect** aprun -n 8 ./myapp.exe arg1 arg2

Profiling with MAP

Arm MAP – The Profiler



Small data files



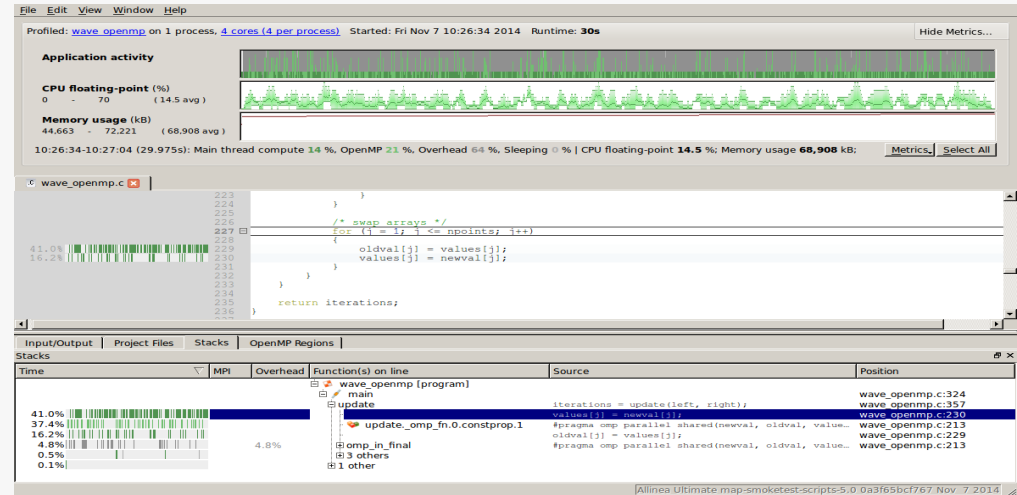
<5% slowdown



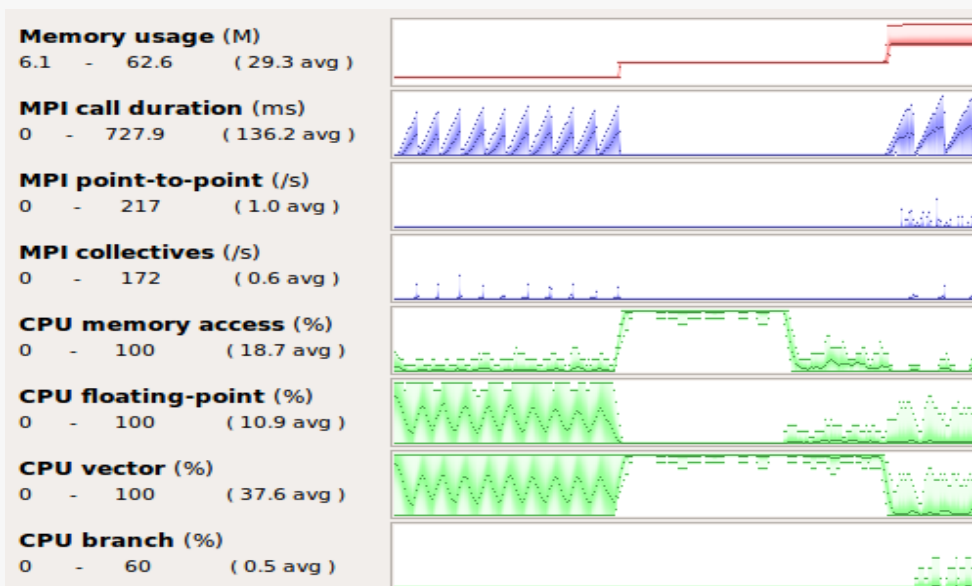
No instrumentation



No recompilation



Glean Deep Insight from our Source-Level Profiler



Track memory usage across the entire application over time

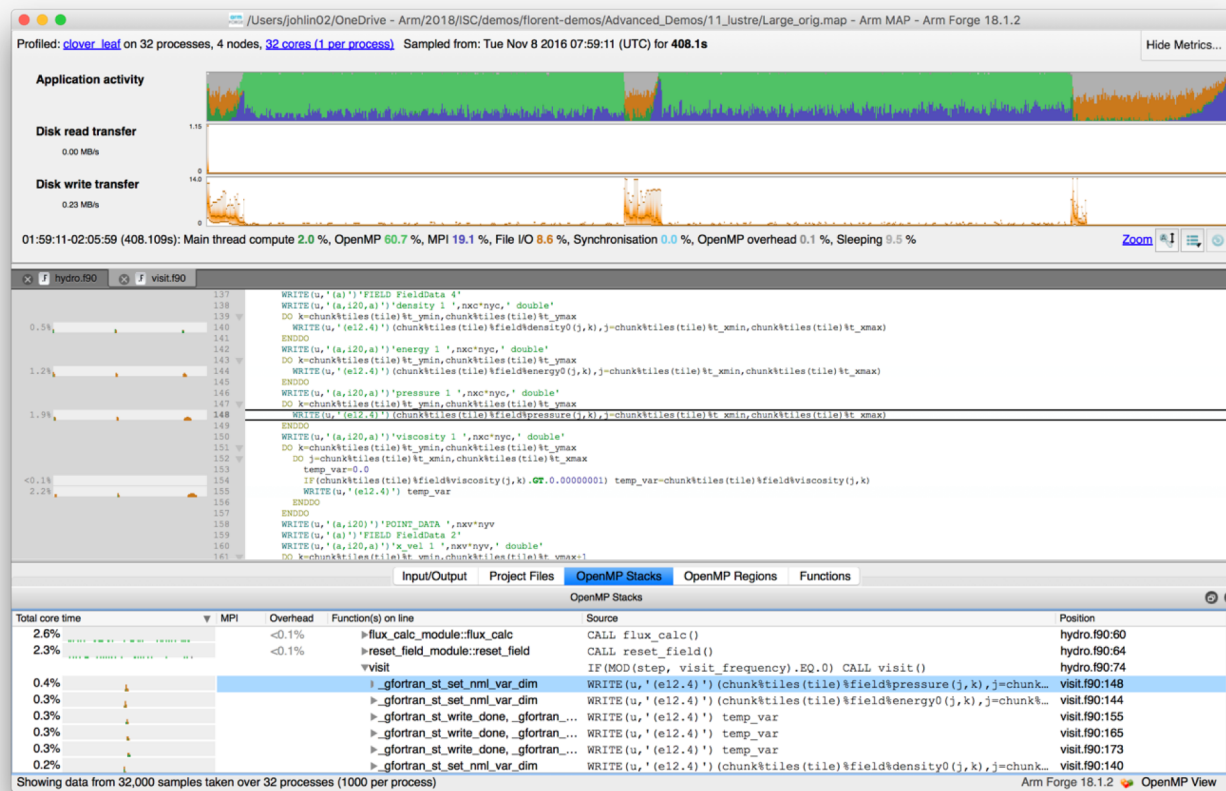
Spot MPI and OpenMP imbalance and overhead

Optimize CPU memory and vectorization in loops

Detect and diagnose I/O bottlenecks at real scale

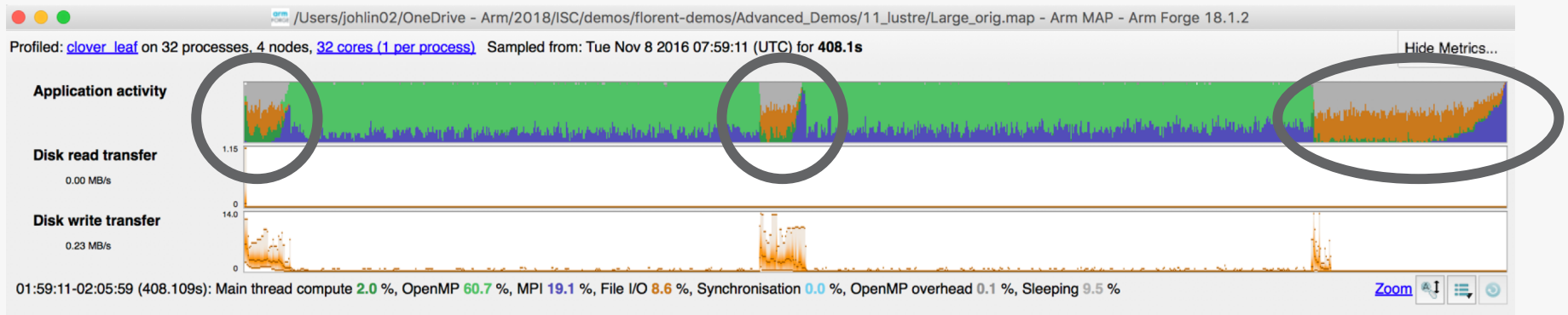
Initial profile of CloverLeaf shows surprisingly unequal I/O

Each I/O operation should take about the same time, but it's not the case.



Symptoms and causes of the I/O issues

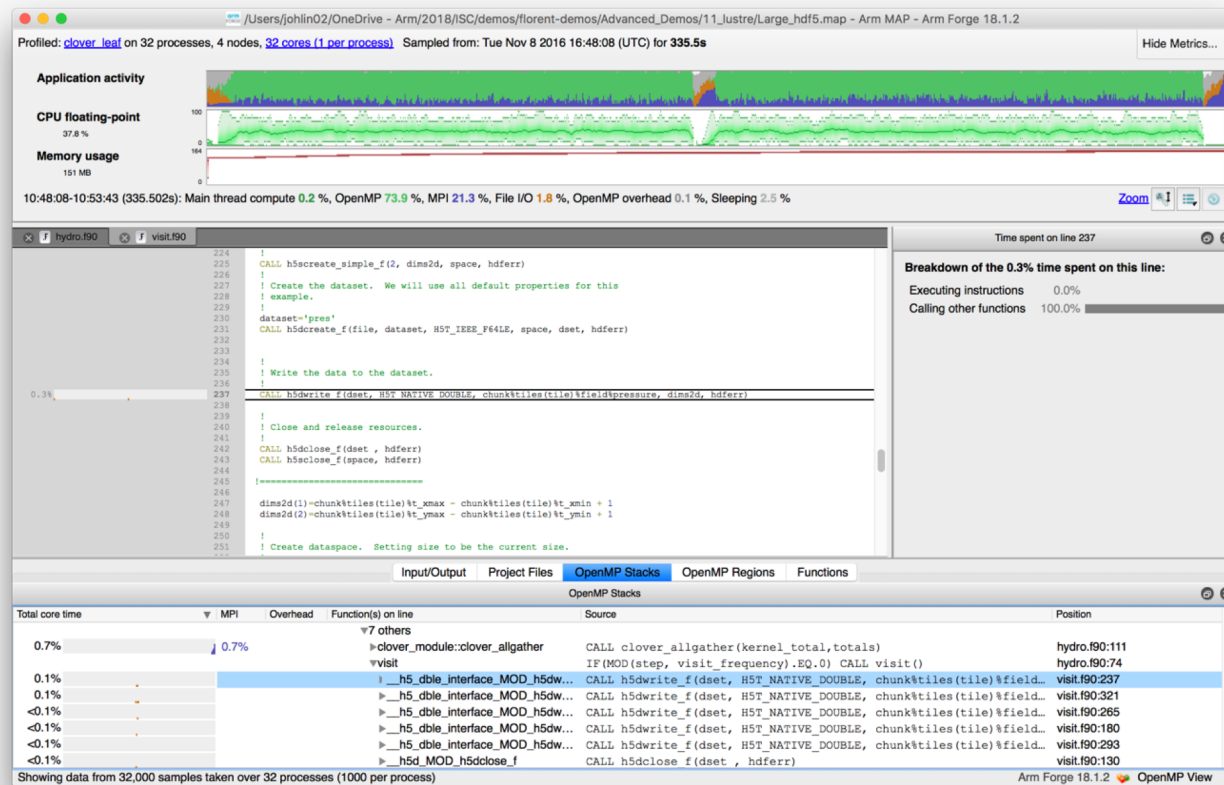
Sub-optimal file format and surprise buffering.



- Write rate is less than 14MB/s.
- Writing an ASCII output file.
- Writes not being flushed until buffer is full.
 - Some ranks have much less buffered data than others.
 - Ranks with small buffers wait in barrier for other ranks to finish flushing their buffers.

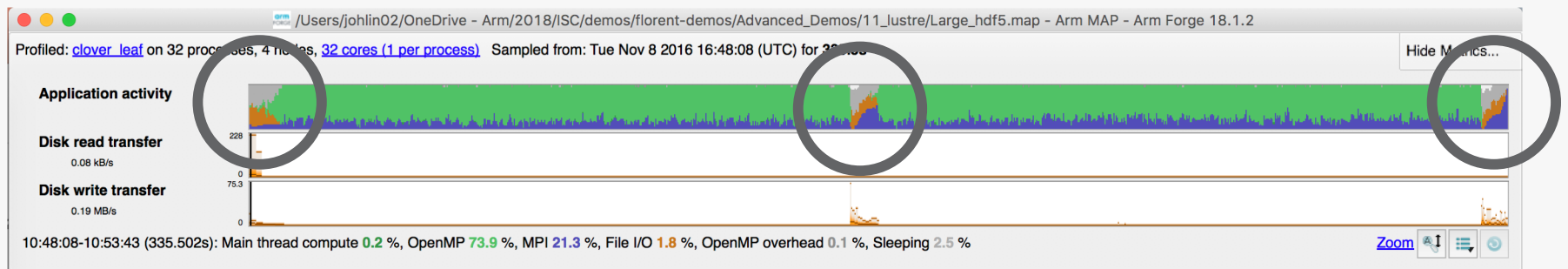
Solution: use HDF5 to write binary files

Using a library optimized for HPC I/O improves performance and portability.



Solution: use HDF5 to write binary files

Using a library optimized for HPC I/O improves performance and portability.

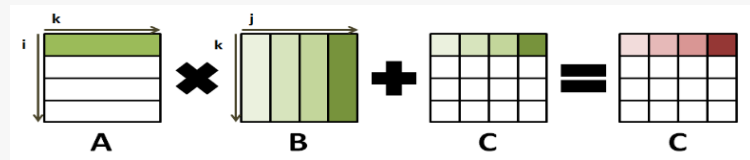


- Replace Fortran write statements with HDF5 library calls.
 - Binary format reduces write volume and can improve data precision.
 - Maximum transfer rate now 75.3 MB/s, over 5x faster.
- Note MPI costs (blue) in the I/O region, so room for improvement.

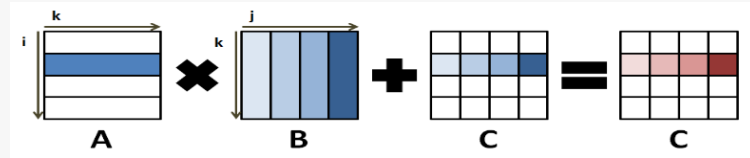
Matrix Multiplication Example

$$C = A \times B + C$$

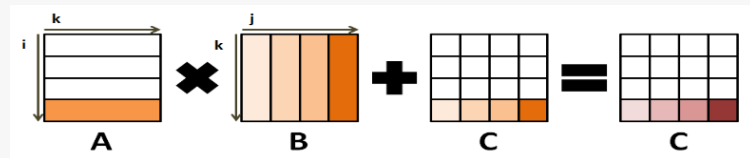
Master process



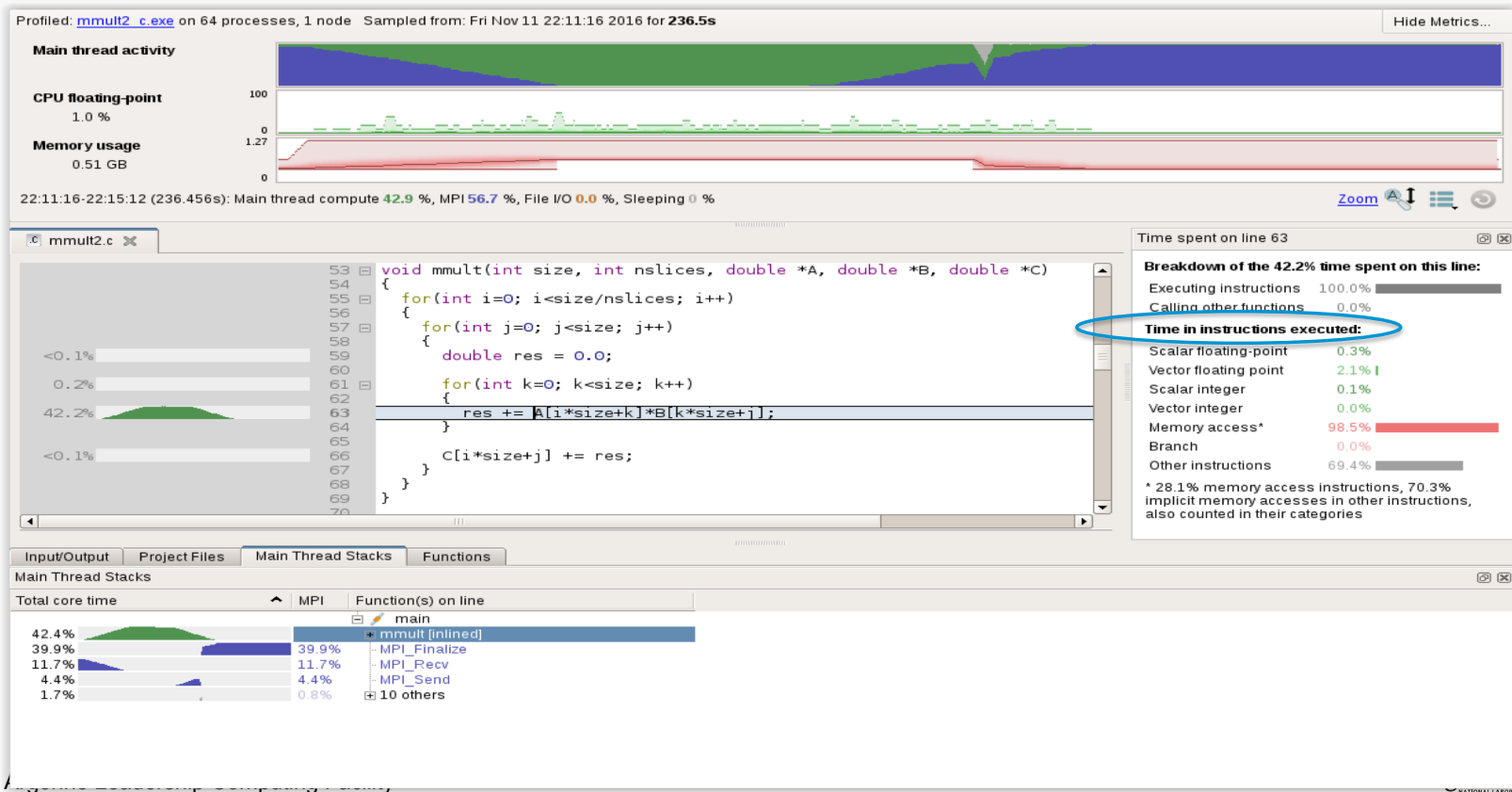
Slave process 1



Slave process n-1



Matrix Multiplication Profile



Enabling Vectorization

The compiler is unable to vectorize efficiently because of the following line in C:

```
res += A[i*size+k]*B[k*size+j];
```

and in F90:

```
res=A(i*size+k)*B(k*size+j)+res
```

rewrite mmult to have

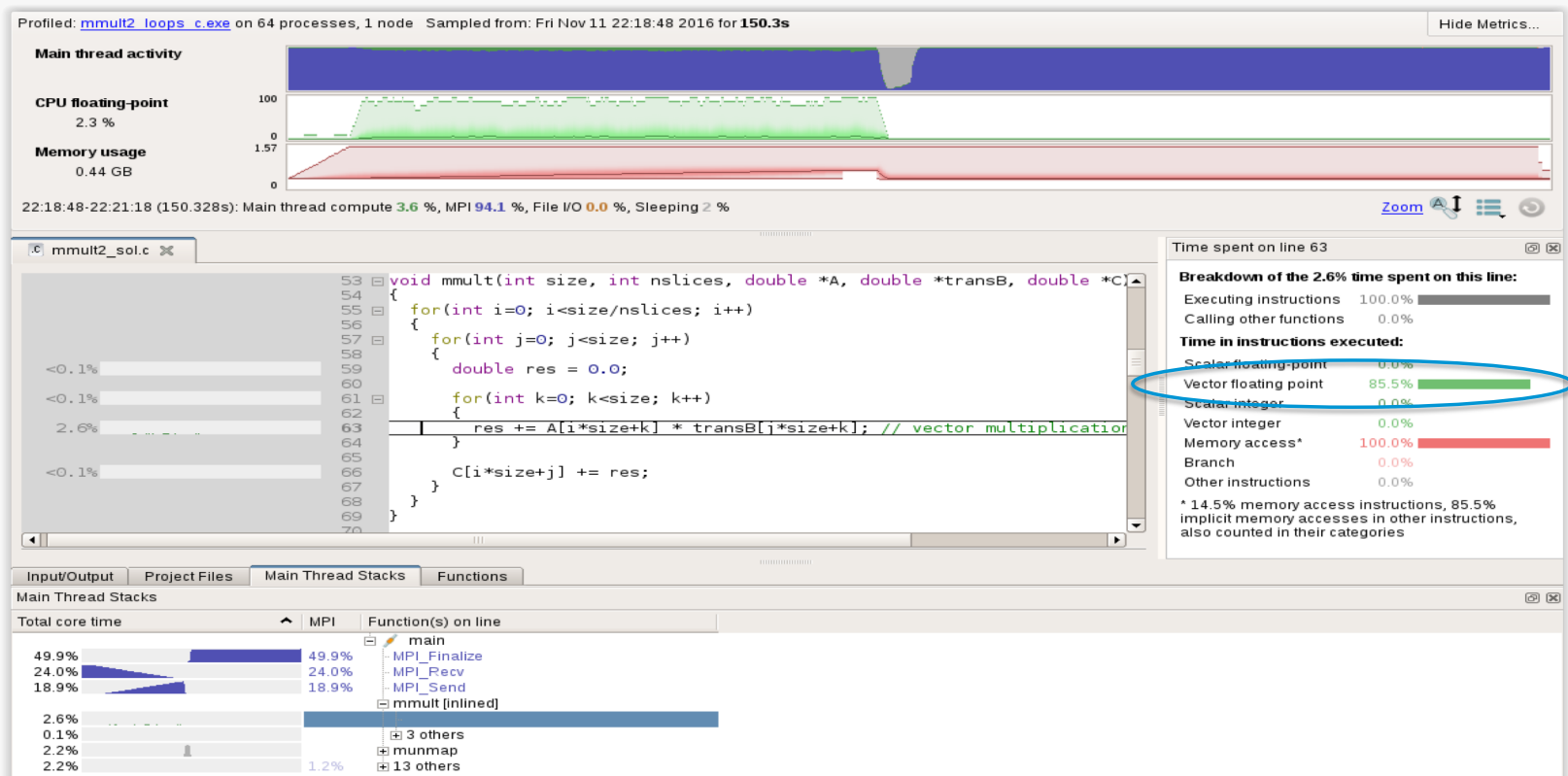
in C:

```
res += A[i*size+k]*transB[j*size+k];
```

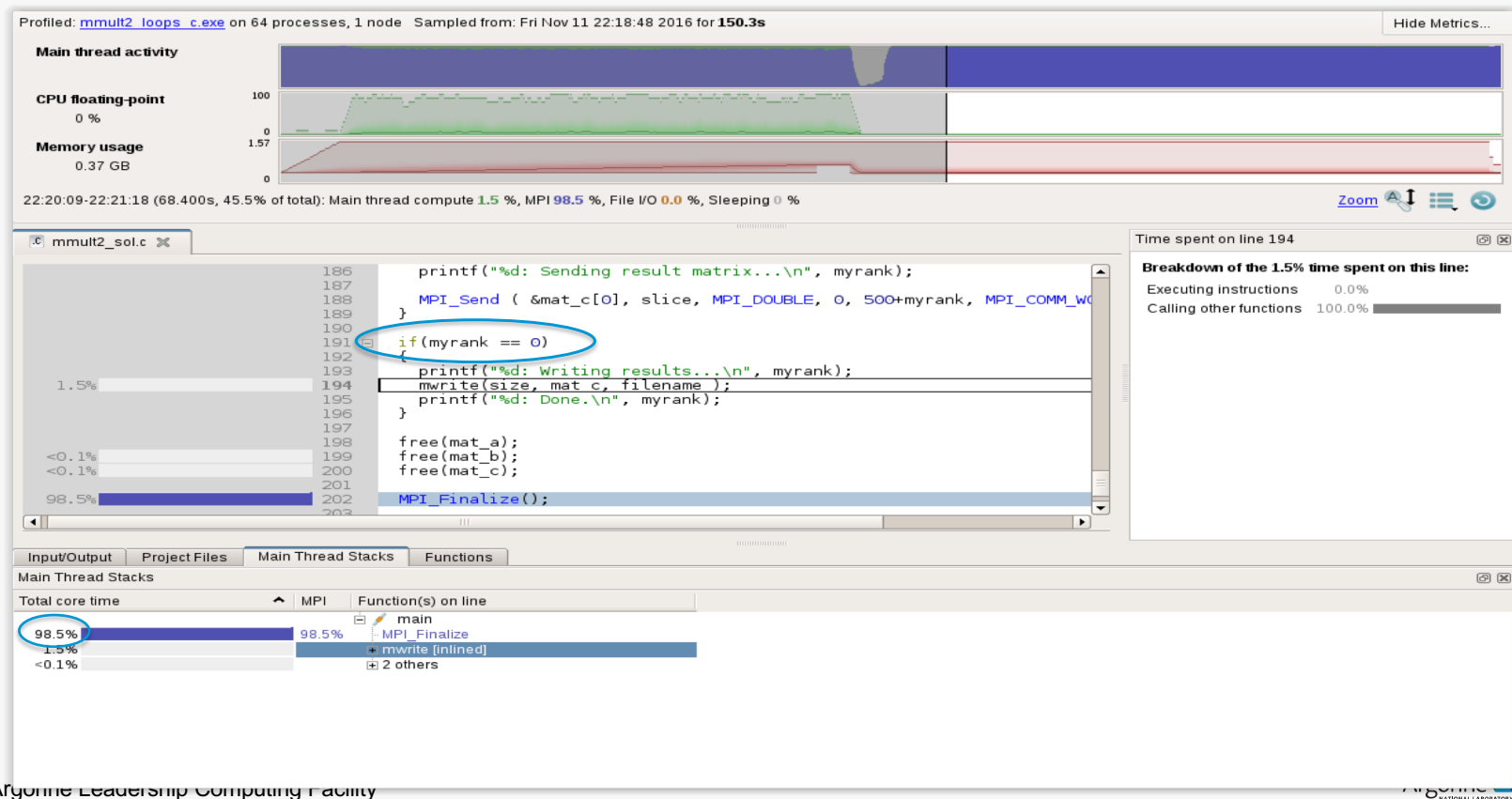
and in F90:

```
res=A(i*size+k)*transB(j*size+k)+res
```

Improving Data Layout and Access Pattern



Serial Bottleneck



Inefficient I/O

```
if(myrank == 0)
{
    printf("%d: Receiving result matrix...\n", myrank);
    [...]
}
else
{
    printf("%d: Sending result matrix...\n", myrank);
    [...]
}

if(myrank == 0)
{
    printf("%d: Writing results...\n", myrank);
    mwrite(size, mat_c, filename);
}
```

Improve Scalability of I/O Routines

```
printf("%d: Writing results...\n", myrank);
```

```
MPI_File_open(MPI_COMM_WORLD, filename, MPI_MODE_CREATE+MPI_MODE_WRONLY, MPI_INFO_NULL,  
&fh);
```

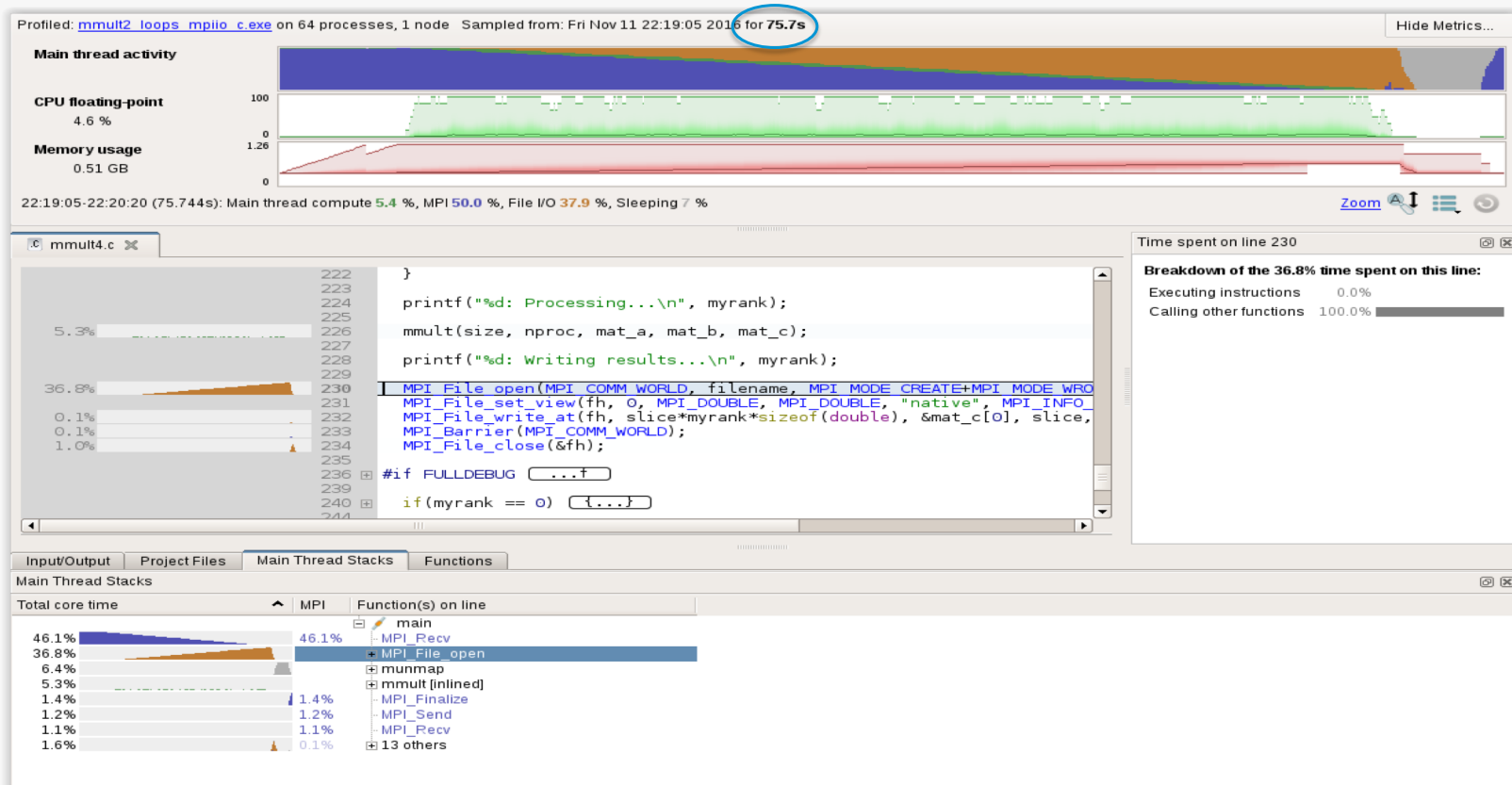
```
MPI_File_set_view(fh, 0, MPI_DOUBLE, MPI_DOUBLE, "native", MPI_INFO_NULL);
```

```
MPI_File_write_at(fh, slice*myrank*sizeof(double), &mat_c[0], slice, MPI_DOUBLE, &st);
```

```
MPI_Barrier(MPI_COMM_WORLD);
```

```
MPI_File_close(&fh);
```

3x Speedup from Original Code



Arm MAP cheat sheet

Load the environment module (manually specify version)

- \$ module load **forge/19.1.2**

Generate the wrapper libraries (static is default on Theta)

- \$ make-profiler-libraries --platform=default --lib-type=static

Unload Darshan module (It wraps MPI calls which cannot be used with MAP)

- \$ module unload darshan

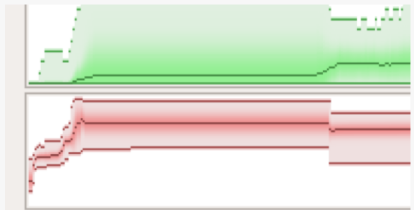
Follow the instructions displayed to prepare the code

- \$ cc -O3 -g myapp.c -o myapp.exe -Wl,@/path/to/profiler_wrapper_libraries/allinea-profiler.ld
- Edit the job script to run Arm MAP in “profile” mode
- \$ **map --profile** -n 8 ./myapp.exe arg1 arg2

Open the results

- On the login node:
 - \$ map myapp_Xp_Yn_YYYY-MM-DD_HH-MM.map
- (or load the corresponding file using the remote client connected to the remote system or locally)

Six Great Things to Try with Alinea MAP



pute 76 %. MPI 24 %. File

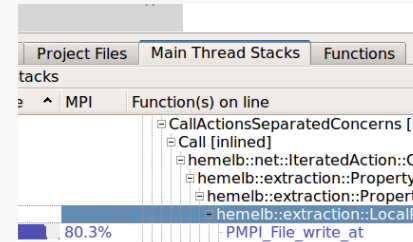
Find the peak memory use

```

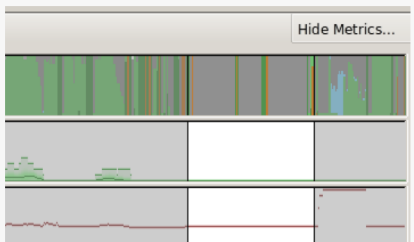
30 ! late to the party
31 do j=1,20*nprocs; a
32 end if
33
34 if (pe /= 0) then
35 call MPI_SEND(a, si
36
37 else
38 do from=-1,nprocs-1
39 call MPI_RECV(b,
40 do j=1,50; b=sqrt
41 print *, "Answer f
42 end do
43 end if
44 call MPI_BARRIER(MPI_CO

```

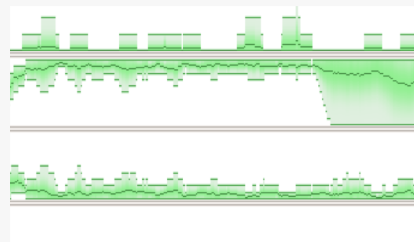
Fix an MPI imbalance



Remove I/O bottleneck



Make sure OpenMP regions make sense



Improve memory access

```

size, nproc, mat a
A[i*size+k]*B[k*s

```

Restructure for vectorization

Theta Specific Settings

Configure the remote client

Install the Arm Remote Client

- Go to : <https://developer.arm.com/products/software-development-tools/hpc/downloads/download-arm-forge>

Connect to the cluster with the remote client

- Open your Remote Client
- Create a new connection: Remote Launch → Configure → Add
 - Hostname: <username>@theta.alcf.anl.gov
 - Remote installation directory:
`/soft/debuggers/forge-19.1.2-2019-08-06`

Static Linking Extra Steps

To enable advanced memory debugging features in DDT, you must link explicitly against our memory libraries
Simply add the link flags to your Makefile, or however appropriate

```
lflags = -L/soft/debuggers/ddt/lib/64 -Wl,--undefined=malloc -ldmalloc -Wl,--allow-multiple-definition
```

In order to profile with MAP, static profiler libraries must be created with the command
`make-profiler-libraries --lib-type=static`

Instructions to link the libraries will be provided after running the above command

Questions?

Thank You!

Danke!

Merci!

谢谢!

ありがとう!

Gracias!

Kiitos!

감사합니다

धन्यवाद

arm