

Using and Scaling Python

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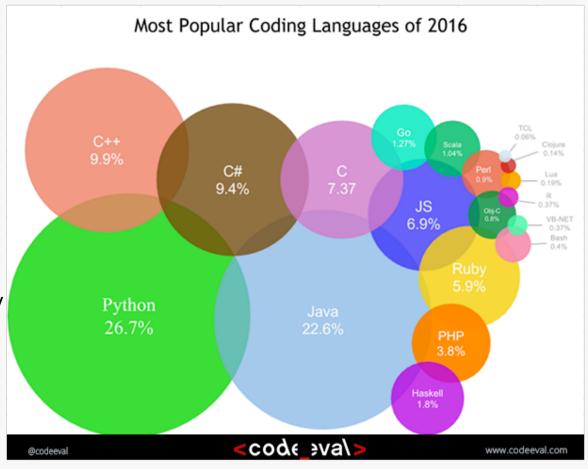
"People are doing high performance computing with Python... how do we stop them?"

- Senior Performance Engineer



Why This talk?

- Python is popular
- It's becoming the de facto language for data science
- It's behind a large number of scientific workflows
- It's not uncommon for prototyping or even implementing production scientific software
- We tend to see a lot of practices and mistages that strongly impact the performance of user Python codes



Why Python?

- If you like a programming paradigm, it's supported
- Most functions map to what you know already
- Easy to combine with other languages
- Easy to keep code readable and maintainable
- Lets you do just about anything without changing languages
- The price is right no license management
- Code portability
- Fully Open Source
- Very low learning curve
- Commercial support options are available
- Comes with a highly enthusiastic and helpful community



Why Not Python?

- Performance is often a secondary concern for developers and distributions
 - Most developers aren't in HPC environments
 - Most developers aren't in science environments
- Many tools were designed to work best in generic environments
- Language maintainers favor consistency over compatibility
- Backwards compatibility is seldom guaranteed
- Low learning curve
- It's easy to develop a code base that works, but won't scale



Python 2 or 3?

Python was originally developed as a system scripting language for the Amoeba distributed operating system and has been developing ever since, with many backwards-incompatible changes made in the name of progress without too much delay on adoption. However, the changes from Python 2 to Python 3 were sufficiently radical that adoption has been slow going. That said:

- Python 3 is the future and the future is here
- All major libraries now work under Python 3.5+
- Almost all popular tools work with Python 3.5+
- Python 3's loader and more of the interpreter's internals are written in Python
 - This makes loading more I/O intensive which presents challenges for scaling
 - It also makes it easier to write alternative interpreters that can be faster than CPython



Python at ALCF

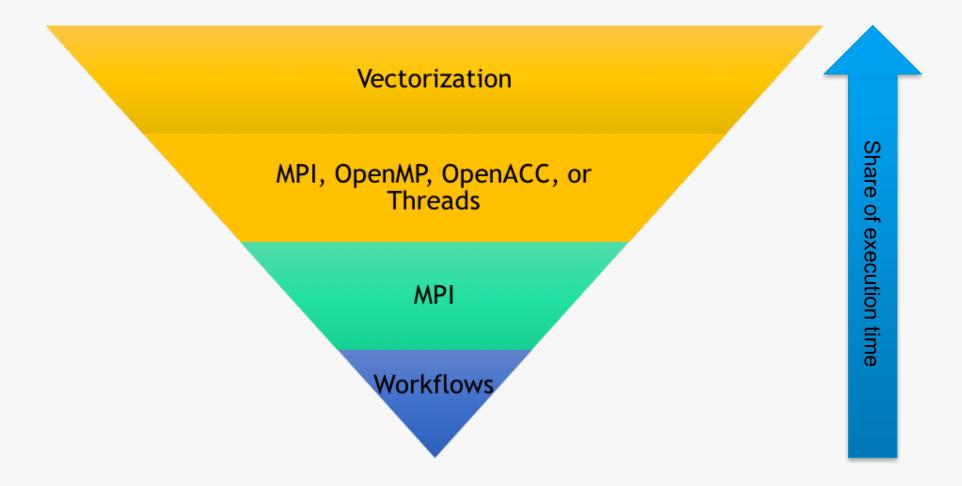
- Every system we run is a cross-compile environment except Cooley
 - pip/distutils/setuptools/anaconda don't play well with cross-compiling
- Blue Gene/Q Python is manually maintained
 - Instructions on use are available in: /soft/cobalt/examples/python
 - Modules built on request
- Theta offers Python either as:
 - Intel Python managed and used via Conda
 - We prefer users to install their own environments
 - Users will need to set up their environment to use the Cray MPICH compatibility ABI and strictly build with the Intel MPI wrappers:
 - http://docs.cray.com/books/S-2544-704/S-2544-704.pdf
 - ALCF Python managed via Spack and loadable via modules:

module load alcfpython/2.7.14-20180131

- A module that loads modules for NumPy, SciPy, MKL, h5py, mpi4py...
- We build and rebuild alcfpython via Spack to emphasize performance, reproducibility, and Cray compatibility
- Use of virtualenv is recommended do not mix conda and virtualenv!
- We'll build any package with a Spack spec on request



Where do We want to spend our time?





How does CPython work?

```
Python 2.7.13 (default, Apr 23 2017, 16:50:50)
[GCC 4.2.1 Compatible Apple LLVM 7.3.0 (clang-703.0.31)] on darwin
Type "help", "copyright", "credits" or "license" for more information.
[>>> def area_circle(r):
    pi=3.14159
... area=pi*r**2
return area
[>>> import dis
[>>> dis.dis(area_circle.func_code)
             0 LOAD_CONST
                                       1 (3.14159)
  2
             3 STORE_FAST
                                       1 (pi)
             6 LOAD_FAST
                                       1 (pi)
                                       0 (r)
             9 LOAD_FAST
            12 LOAD CONST
                                       2 (2)
            15 BINARY_POWER
            16 BINARY_MULTIPLY
                                       2 (area)
            17 STORE_FAST
                                       2 (area)
            20 LOAD_FAST
            23 RETURN VALUE
>>>
```

How does CPython work?

```
>>> def area_circles(R):
        A=[]
        for r in R:
            A.append(area_circle(r))
        return A
. . .
>>> dis.dis(area_circles.func_code)
              0 BUILD_LIST
              3 STORE_FAST
                                         1 (A)
              6 SETUP_LOOP
                                        33 (to 42)
  3
              9 LOAD_FAST
                                         0 (R)
             12 GET_ITER
                                        25 (to 41)
        >> 13 FOR_ITER
             16 STORE_FAST
                                         2 (r)
  4
             19 LOAD_FAST
                                         1 (A)
             22 LOAD_ATTR
                                         0 (append)
             25 LOAD_GLOBAL
                                         1 (area_circle)
             28 LOAD_FAST
                                         2 (r)
             31 CALL_FUNCTION
             34 CALL_FUNCTION
             37 POP_TOP
             38 JUMP_ABSOLUTE
                                        13
             41 POP_BLOCK
                                         1 (A)
  5
             42 LOAD FAST
             45 RETURN_VALUE
>>>
```

How does CPython work?

```
>>> def area_circles_lc(R):
        return [area_circle(r) for r in R]
. . .
>>> dis.dis(area_circles_lc.func_code)
              0 BUILD_LIST
              3 LOAD_FAST
                                         0 (R)
              6 GET_ITER
        >> 7 FOR_ITER
                                        18 (to 28)
             10 STORE_FAST
                                        1 (r)
             13 LOAD_GLOBAL
                                       0 (area_circle)
             16 LOAD_FAST
                                         1 (r)
             19 CALL_FUNCTION
             22 LIST_APPEND
             25 JUMP_ABSOLUTE
             28 RETURN_VALUE
        >>
>>>
```

Takeaways on CPython

- CPython is a Read–Eval–Print Loop (REPL) environment.
- There is no look-ahead to enable optimizations.
- There is no automatic parallelism.
- Everything is evaluated piece-wise and sequentially.
- CPython was written for safety and ease of maintenance, not performance:
 - Russell Power and Alex Rubinsteyn wrote in their paper <u>"How fast can we make interpreted Python?"</u>:

"In the general absence of type information, almost every instruction must be treated as INVOKE_ARBITRARY_METHOD."

 While you can improve pure Python performance through language features running in CPython, it won't deliver the efficiency of compiled code.

Threads and CPython: A Word on the GIL

To keep memory coherent, Python only allows a single thread to run in the interpreter's memory space at once. This is enforced by the Global Interpreter Lock, or GIL.

The GIL isn't all bad. It:

- Is mostly sidestepped for I/O (files and sockets)
- Makes writing modules in C much easier
- Makes maintaining the interpreter much easier
- Makes for any easy topic of conversation
- Encourages the development of other paradigms for parallelism
- Is almost entirely irrelevant in the HPC space as it neither impacts MPI or threading within compiled modules

For the gory details, see David Beazley's talk on the GIL: https://www.youtube.com/watch?v=fwzPF2JLoeU



Numpy and Scipy

NumPy should almost always be your first stop for performance improvement. It provides:

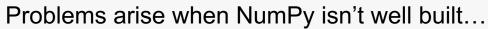
- N-dimensional homogeneous arrays (ndarray)
- Universal functions (ufunc)
- built-in linear algebra, FFT, PRNGs
- Tools for integrating with C/C++/Fortran
- Heavy lifting done by optimized C/Fortran libraries such as Intel's MKL or IBM's ESSL

SciPy extends NumPy with common scientific computing tools

- optimization
- additional linear algebra
- integration
- interpolation
- FFT
- signal and image processing
- ODE solvers









NumPy and SciPy

Optimized and built with MKL via Spack

```
[wscullin@thetalogin6 ~]$ python
Python 2.7.13 (default, May 2 2017, 20:30:06)
[GCC Intel(R) C++ gcc 4.9.4 mode] on linux2
Type "help", "copyright", "credits" or "license" for more information.
readline: /etc/inputro: line 19: term: unknown variable name
>>> import numpy as np
>>> np.__config__.show()
lapack_opt_info:
   libraries = ['mkl_rt', 'pthread']
   library_dirs = ['/projects/datascience/soft/builds/spack/packages/opt/linux/mkl/lib/intel64']
   define_macros = [('SCIPY_MKL_H', None), ('HAVE_CBLAS', None)]
   include_dirs = ['/projects/datascience/soft/builds/spack/packages/opt/linux/mkl', '/projects/
   datascience/soft/builds/spack/packages/opt/linux/mkl/include', '/projects/datascience/soft/
   builds/spack/packages/opt/linux/mkl/lib']
blas_opt_info:
   libraries = ['mkl_rt', 'pthread']
   library_dirs = ['/projects/datascience/soft/builds/spack/packages/opt/linux/mkl/lib/intel64']
   define_macros = [('SCIPY_MKL_H', None), ('HAVE_CBLAS', None)]
   include_dirs = ['/projects/datascience/soft/builds/spack/packages/opt/linux/mkl', '/projects/
   datascience/soft/builds/spack/packages/opt/linux/mkl/include', '/projects/datascience/soft/
   builds/spack/packages/opt/linux/mkl/lib']
lapack_mkl_info:
   libraries = ['mkl_rt', 'pthread']
   library_dirs = ['/projects/datascience/soft/builds/spack/packages/opt/linux/mkl/lib/intel64']
   define_macros = [('SCIPY_MKL_H', None), ('HAVE_CBLAS', None)]
   include_dirs = ['/projects/datascience/soft/builds/spack/packages/opt/linux/mkl', '/projects/
   datascience/soft/builds/spack/packages/opt/linux/mkl/include', '/projects/datascience/soft/
   builds/spack/packages/opt/linux/mkl/lib']
blas_mkl_info:
   libraries = ['mkl_rt', 'pthread']
   library_dirs = ['/projects/datascience/soft/builds/spack/packages/opt/linux/mkl/lib/intel64']
   define_macros = [('SCIPY_MKL_H', None), ('HAVE_CBLAS', None)]
   include_dirs = ['/projects/datascience/soft/builds/spack/packages/opt/linux/mkl', '/projects/
   datascience/soft/builds/spack/packages/opt/linux/mkl/include', '/projects/datascience/soft/
   builds/spack/packages/opt/linux/mkl/lib']
```

Installed via pip

```
Python 2.7.5 (default, Nov 6 2016, 00:28:07)
[GCC 4.8.5 20150623 (Red Hat 4.8.5-11)] on linux2
Type "help", "copyright", "credits" or "license" for more information.
>>> import numpy as np
>>> np.__config__.show()
lapack_info:
 NOT AVAILABLE
lapack opt info:
 NOT AVAILABLE
openblas lapack info:
 NOT AVAILABLE
blas_info:
 NOT AVAILABLE
atlas_3_10_blas_threads_info:
 NOT AVAILABLE
atlas_threads_info:
 NOT AVAILABLE
blas_src_info:
 NOT AVAILABLE
atlas_3_10_threads_info:
 NOT AVAILABLE
atlas blas info:
 NOT AVAILABLE
atlas 3 10 blas info:
 NOT AVAILABLE
lapack_src_info:
 NOT AVAILABLE
atlas blas threads info:
 NOT AVAILABLE
openblas_info:
 NOT AVAILABLE
blas mkl info:
 NOT AVAILABLE
blas opt info:
 NOT AVAILABLE
blis info:
 NOT AVAILABLE
atlas info:
 NOT AVAILABLE
atlas 3 10 info:
 NOT AVAILABLE
lapack mkl info:
 NOT AVAILABLE
```

The test on a KNL system:

```
>>> import timeit
```

>>> sum([timeit.timeit('import numpy as np; np.random.random((100,100))*np.random.random((100))') for i in range(100)])/100.0

119.68859601020813s

499.9269280433655s



NumPy and SciPy

Using NumPy appropriately pays off: >>> import timeit >>> import numpy as np >>> A = np.linspace(-10,10,100).reshape(10,10) >>> B = np.linspace(-1.0, 1.0, 100).reshape(10, 10)>>> >>> def mat mult(A,B): """ We're assuming regular 2D NumPy matrixes with dimensions such that A. shape[1] == B. shape[0]"""assert A.shape[1] == B.shape[0], "A[1].shape != B[0].shape" C=np.zeros((A.shape[0],B.shape[1])) for i in range(A.shape[0]): for j in range(A.shape[1]): for k in range(B.shape[1]): C[i,j] += A[i,k]*B[k,j]return C name == ' main ': >>> if setup str = "from main import A,B,mat mult; import numpy as np" cnt = 100000manual time = timeit.timeit("mat mult(A,B)", number=cnt, setup=setup str) numpy time = timeit.timeit("np.matmul(A,B)", number=cnt, setup=setup str) print("Manual Matmul x%d: %24.6fs" %(cnt, manual time)) print("NumPy Matmul x%d: %24.6fs" %(cnt, numpy time)) Manual Matmul x100000: 409.4290885 NumPy Matmul x100000: 1.660264s

A Word From Our Sponsors: Canned Python

At this point in history, there are few reasons for the average user to manually cobble together a Python stack for themselves on an x86_64 system. **All options are relatively equivalent** with unique tradeoffs.

We will be supporting two options on Theta:

- The Intel Python distribution
- Optimized builds of Python built with Spack via modules

You may also wish to consider a commercial distribution:

- Continuum Analytics Anaconda
- Enthought Canopy
- Cray's Python

Both Intel Python and Continuum Analytics Anaconda build on the Conda package and environment manager. Enthought Canopy relies on virtualenv for environment management.

Think of Conda as being like rpm or deb packages – easy to install binary packages, though managing dependencies becomes potentially problematic.

Think of Spack+virtualenv as being like BSD or MacPorts – highly customizable, highly transparent, but potentially a lot of time spent compiling.



Why MPI?

It is (still) the HPC paradigm for inter-process communications

- Supported by every HPC center and vendor on the planet
- APIs are stable, standardized, and portable across platforms and languages
- We'll still be using it in 10 years...

It makes full use of HPC interconnects and hardware

- Abstracts aspects of the network that may be very system specific
- Dask, Spark, Hadoop, and Protocol Buffers use sockets or files!
- Vendors generally optimize MPI for their hardware and software

Well-supported tools for development – even for Python

- Debuggers now handle mixed language applications
- Profilers are treating Python as a first-class citizen
- Many parallel solver packages have well-developed Python interfaces

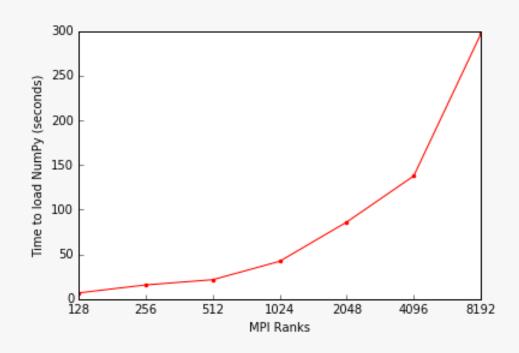
Folks have been writing Python MPI bindings since at least 1996

- David Beazley may have started this...
- Other contenders: Pypar (Ole Nielsen), pyMPI (Patrick Miller, et al), Pydusa (Timothy H. Kaiser), and Boost MPI Python (Andreas Klöckner and Doug Gregor)
- The community has mostly settled on mpi4py by Lisandro Dalcin



A bottleneck at the start: Loading Python

When working in diskless environments or from shared file systems, keep track of how much time is spent in startup and module file loading. Parallel file systems are generally optimized for large, sequential reads and writes. NFS generally serializes metadata transactions. This load time can have substantial impact on total runtimes.





mpi4py

- Pythonic wrapping of the system's native MPI
- provides almost all MPI-1,2 and common MPI-3 features
- very well maintained
- distributed with major Python distributions
- portable and scalable
 - requires only: NumPy, Cython, and an MPI
 - used to run a python application on 786,432 cores
 - capabilities only limited by the system MPI
- http://mpi4py.readthedocs.io/en/stable/



How mpi4py works...

- mpi4py jobs are launched like other MPI binaries:
 mpiexec -np \${RANKS} python \${PATH_TO_SCRIPT}
- an independent Python interpreter launches per rank
 - no automatic shared memory, files, or state
 - crashing an interpreter does crash the MPI program
 - it is possible to embed an interpreter in a C/C++ program and launch an interpreter that way
- if you crash or have trouble with simple codes
 - CPython is a C binary and mpi4py is a binding
 - you will likely get core files and mangled stack traces
 - use ld or otool to check which MPI mpi4py is linked against
 - ensure Python, mpi4py, and your code are available on all nodes and libraries and paths are correct
 - try running with a single rank
 - rebuild with debugging symbols



mpi4py startup and shutdown

- Importing and MPI initialization
 - importing mpi4py allows you to set runtime configuration options (e.g. automatic initialization, thread_level) via mpi4py.rc()
 - by default importing the MPI submodule calls MPI_Init()
 - calling Init() or Init_thread() more than once violates the MPI standard
 - This will lead to a Python exception or an abort in C/C++
 - use Is_initialized() to test for initialization
- MPI_Finalize() will automatically run at interpreter exit
 - there is generally no need to ever call Finalize()
 - use Is_finalized() to test for finalization if uncertain
 - calling Finalize() more than once exits the interpreter with an error and may crash C/C++/Fortran modules



mpi4py and program structure

Any code, even if after MPI. Init(), unless reserved to a given rank will run on all ranks:

```
from mpi4py import MPI

comm = MPI.COMM_WORLD
rank = comm.Get_rank()
mpisize = comm.Get_size()

if rank%2 == 0:
   print("Hello from an even rank: %d" %(rank))

comm.Barrier()

print("Goodbye from rank %d" %(rank))
```

mpi4py and datatypes

- Python objects, unless they conform to a C data type, are pickled
 - pickling and unpickling have significant compute overhead
 - overhead impacts both senders and receivers
 - pickling may also increase the memory size of an object
 - use the lowercase methods, eg: recv(),send()
- Picklable Python objects include:
 - None, True, and False
 - integers, long integers, floating point numbers, complex numbers
 - normal and Unicode strings
 - tuples, lists, sets, and dictionaries containing only picklable objects
 - functions defined at the top level of a module
 - built-in functions and classes defined at the top level of a module
 - instances of such classes whose ___dict___() or the result of calling __getstate___() is picklable



mpi4py and datatypes

- Buffers, MPI datatypes, and NumPy objects aren't pickled
 - transmitted near the speed of C/C++
 - NumPy datatypes are autoconverted to MPI datatypes
 - buffers may need to be described as a 2/3-list/tuple [data, MPI.DOUBLE] for a single double [data,count,MPI.INT] for an array of integers
 - custom MPI datatypes are still possible
 - use the capitalized methods, e.g.: Recv(), Send()
- When in doubt: can it be represented as a memory buffer or only as PyObject?



mpi4py: collectives and operations

- Collectives operating on Python objects are naive
- For the most part collective reduction operations on Python objects are serial
- Casing convention applies to methods:
 - lowercase methods will work for general Python objects (albeit slowly)
 - uppercase methods will work for NumPy/MPI data types at near C speed



mpi4py: Parallel I/O

- All 30-something MPI-2 methods are supported
- conventional Python I/O is not MPI safe!
 - safe to read files, though there might be locking issues
 - write a separate file per rank if you must use Python I/O
- h5py 2.2.0 and later support parallel I/O
 - hdf5 must be built with parallel support
 - make sure your hdf5 matches your MPI
 - h5pcc must be present
 - check things with: h5pcc -showconfig
 - hdf5 and h5py from Anaconda are serial!
 - anything which modifies the structure or metadata of a file must be done collectively
 - Generally as simple as:



Profiling Python application

- Right tool for high performance application profiling at all levels
 - Function-level and line-level hotspot analysis, down to disassembly
 - Call stack analysis
 - · Low overhead
 - Mixed-language, multi-threaded application analysis
 - Advanced hardware event analysis for native codes (Cython, C++, Fortran) for cache misses, branch misprediction, etc.

Feature	cProfile	Line_profiler	Intel® VTune™ Amplifier
Profiling technology	Event	Instrumentation	Sampling, hardware events
Analysis granularity	Function-level	Line-level	Line-level, call stack, time windows, hardware events
Intrusiveness	Medium (1.3-5x)	High (4-10x)	Low (1.05-1.3x)
Mixed language programs	Python	Python	Python, Cython, C++, Fortran

Using VTune from command line

```
Analysis type
amplxe-cl -collect hotspots \ 	←
         -knob sampling-interval=1 \ _____
                                                                           Analysis parameters, knobs
         -knob analyze-openmp=true \
         -r dir_name_hs
         -- python script.py
                                                                    Make trace folder relocatable
amplxe-cl -archive -r dir_name_hs ←
                                                                   Analyse in GUI on laptop
amplxe-gui ./dir_name_hs/ dir_name_hs.amplxe -
```

VTune trace at a glance [summary tab]

Elapsed Time ②: 2.916s ○ CPU Time ③: 61.890s ○ Effective Time ③: 60.079s ○ Spin Time ③: 0.240s ○ Overhead Time ③: 1.571s Total Thread Count: 76 Paused Time ③: 0s

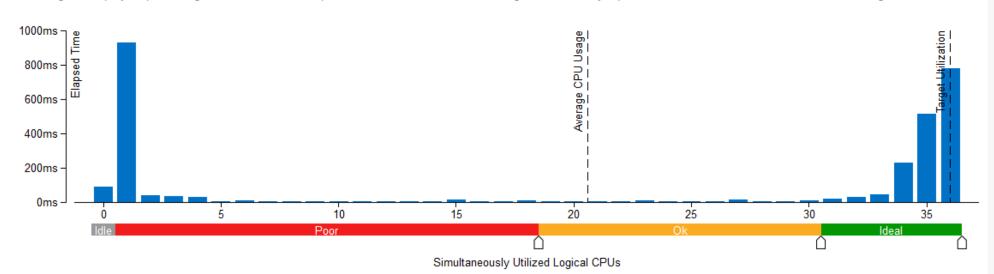
Top Hotspots 🗐

This section lists the most active functions in your application. Optimizing these hotspot functions typically results in improving overall application performance.

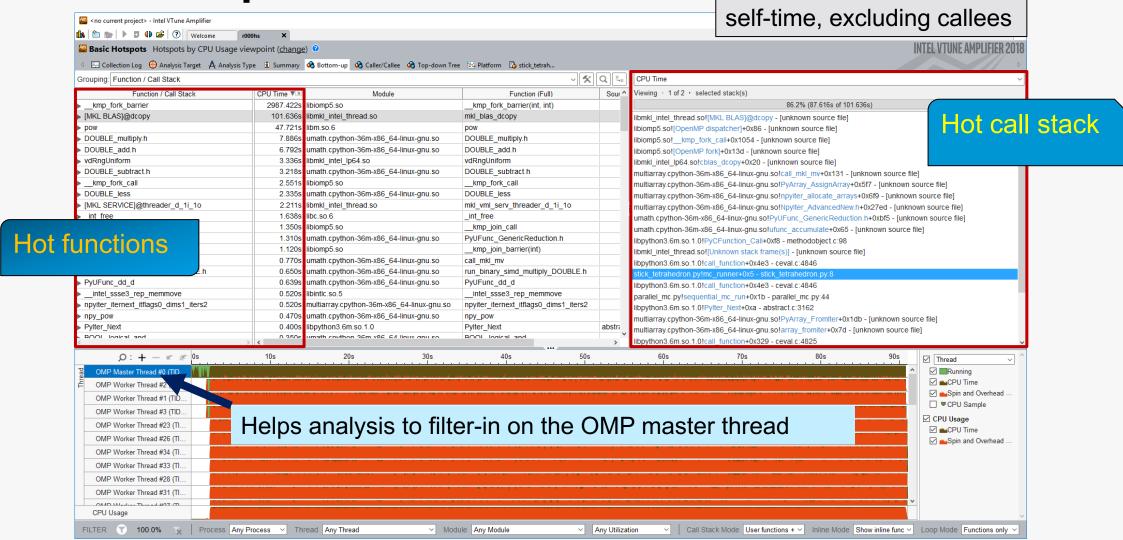
Function	Module	CPU Time ®
pow	libm-2.17.so	24.108s
DOUBLE_add.h	umath.cpython-36m-x86_64-linux-gnu.so	5.187s
DOUBLE_multiply.h	umath.cpython-36m-x86_64-linux-gnu.so	4.656s
[MKL BLAS]@dcopy	libmkl_intel_thread.so	4.352s
vdRngUniform	libmkl_intel_lp64.so	4.032s
[Others]		19.554s

CPU Usage Histogram

This histogram displays a percentage of the wall time the specific number of CPUs were running simultaneously. Spin and Overhead time adds to the Idle CPU usage value.

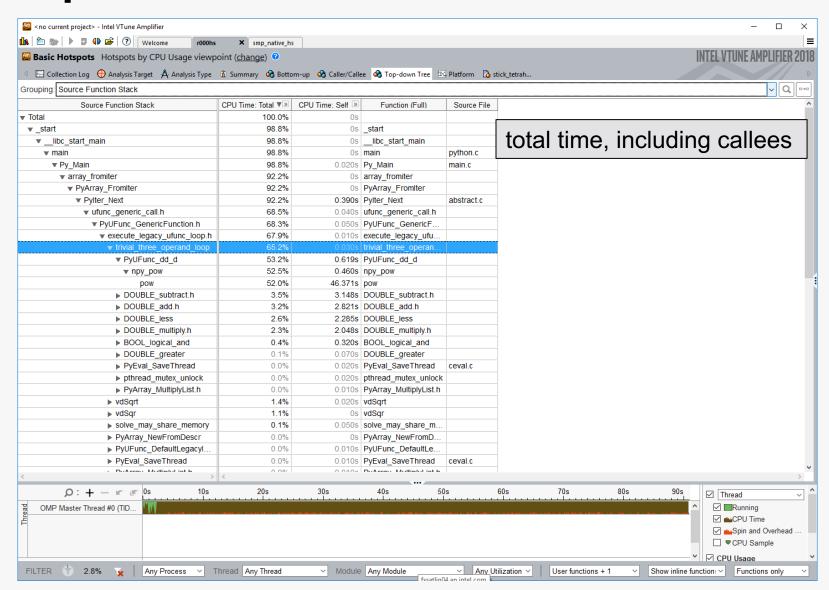


Bottom-up view





Top-down view



Python mode vs. native mode

amplxe-cl ... -mrte-mode=native -- python script.py ← treat python application as a binary

VTune will no see python functions, only C functions behind them.

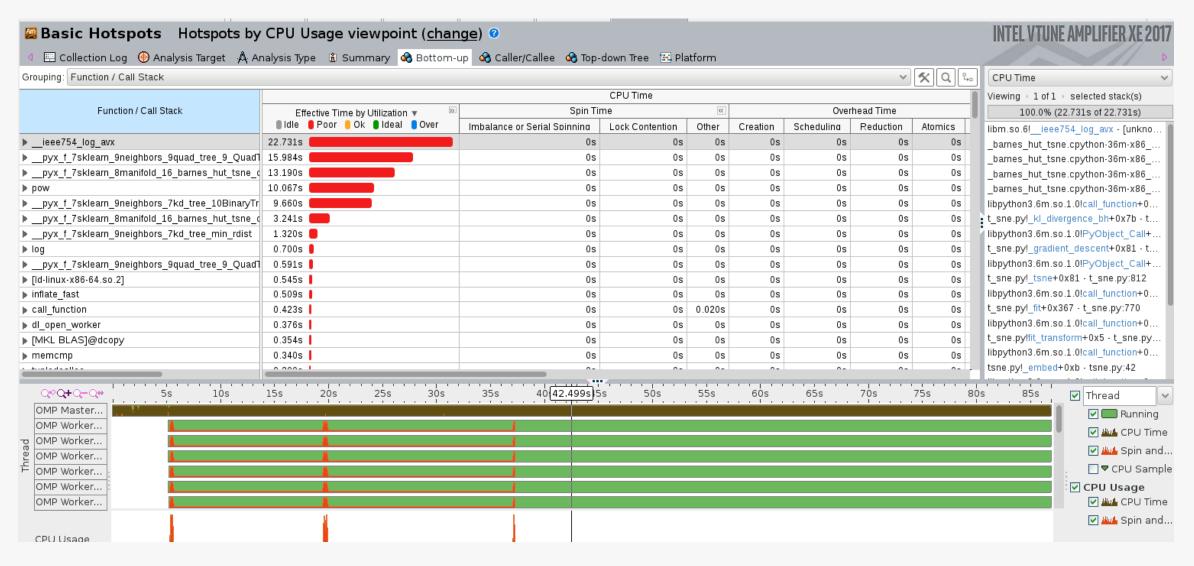
Useful if the default -mrte-mode=python is running into issues.

amplxe-cl -mrte-mode=native -run-pass-thru=--no-altstack - python script.py

On Linux, if "stack size too small" error seen.

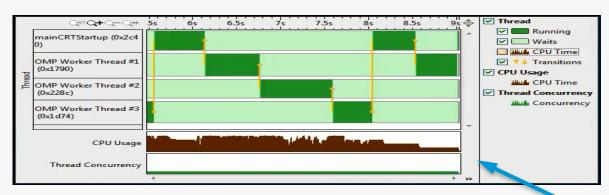


Cython: seen as generated C

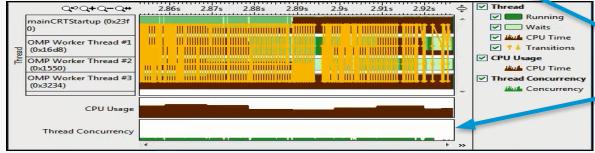


Common problematic patterns

Coarse Grain Locks



High Lock Contention



Load **Imbalance**



Low Concurrency



Intel® Trace Collector & Analyzer

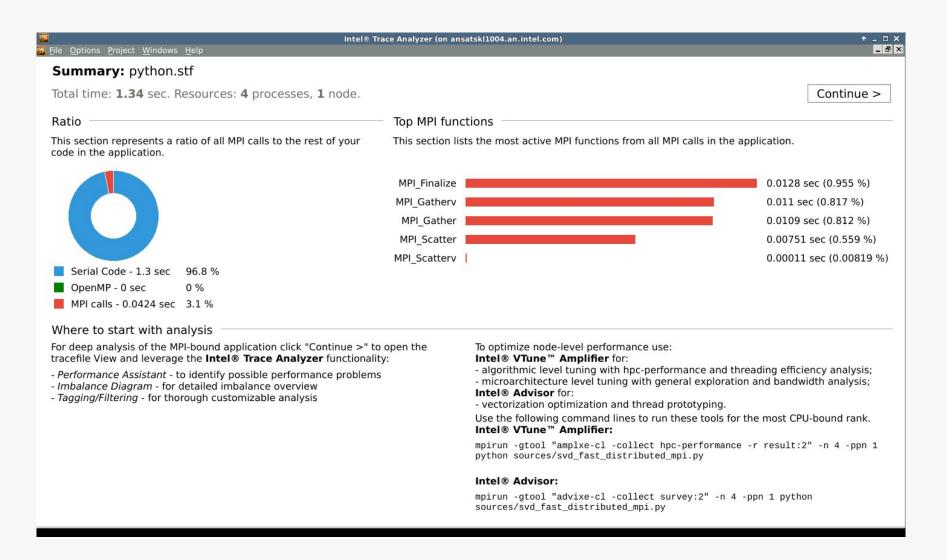
collect traces

LD_PRELOAD="/opt/intel/itac/2018.1.017/intel64/slib/libVT.so \$CONDA_PREFIX/lib/libmpi.so" \ mpiexec -n 4 python script.py

... mpiexec -gtool "amplxe-cl -collect hpc-performance -r result:1-4" ...

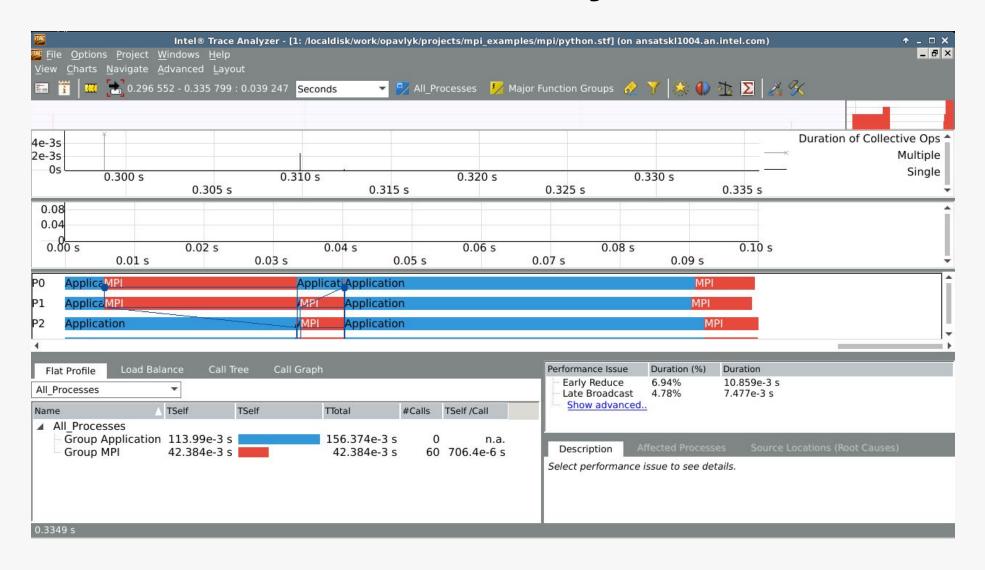
Use VTune to analyze node-level performance. Can also use Intel® Advisor: advixe-cl

Summary view





Time-line view in traceanalyzer





Enumerated admonishments

- Benchmark and profile as you develop
- Control your environment
- Ask if you can do an operation with NumPy or SciPy
- Watch your data types use NumPy datatypes
- Never mix forking and threading ie: Python multiprocessing
- Avoid threading in Python use threads in compiled modules
- Check the build configurations of your important Python modules
- Beware of thread affinity: aprun -n ... -N ... -e KMP AFFINITY=none -d ... -j ...
- Watch startup times carefully
- Search before you write code someone else has likely already implemented the solution you seek
- On Cray systems, you'll need the -b flag to aprun with any sort of environment manager



Questions?

See also:

ECP Python Tutorial:

https://github.com/wscullin/ecp_python_tutorial

by William Scullin (ALCF), Matt Belhorn (OLCF), and Rollin Thomas (NERSC)

Intel Python Distribution:

http://software.intel.com/en-us/distribution-for-python